D SCORE	+ E SCORE	= TOTAL SC	ORE	
2012-2	2019 SPECIAL (OLYMPICS GAMES		
	LEVEL B VAULT			
		OUTINE JUDGING SI	JEET	
AITHOTIC	SOMIT OLSON I IN	OUTINE JUDGING SI	ILL!	
Athlete's Name:		Number:	Level:	В
This vault is repeated 2 times;	the better of the two s	cores is used.		
		2.54.11		
Identified Skills	Value	Score V1*	S	core V2*
1. Stand At Attention	2.00			
2. Walk / Run Toward Board	2.00			
3. Hurdle Onto Board	2.00			
4. Stretched Jump Into Air	2.00			
5. Land on Mat Stretch to Attention	2.00			
		V1 Performance Score	V2 Per	formance Score
Tabulate Each Vault Score	Max 10.00 each			
Skills	Performance Score	Refer to Judging Guide for Neutral Deductions		Tabulation
				Best Vault
5 Skills	10.00	Performance Score		
4 Skills 3 Skills	8.00 6.00			
2 Skills	4.00	Total Neutral Deduction	s (-)	
1 Skills	2.00	Fin al 0		
0 Skills	0.00	Final Score		
Judge's Signature:				V3 10/30/2013

LEVEL B VAULTING - PANEL E ARTISTIC COMPULSORY ROUTINE JUDGING SHEET

ARTISTIC COMPU	LSORY ROUTINE JUDG	SING SHEET		
Athlete's Name: Number: Level:				
The vault is repeated 2 times; the bette	er of the two scores is used.			
General Faults will be applied to all ski	ills.*			
Identified Skills	Faults	Score V1*	Score V2	
1. Stand At Attention				
2. Walk / Run Toward Board	- Crooked Walk / Run			
3. Hurdle Onto Board	- One Foot Landing - Double Bounce			
4. Stretched Jump Into Air	- Lack of Stretch - Lack of Height			
5. Land on Mat Stretch to Attention	- No Distance - Each Step - Fall			
		_	_	
Tabulate Each Vault Score	Max 10.00 each			
*General Faults: Appl	y to all skills			
Small	0.10		1	
Medium	0.30			
Large	0.50			
Falls	1.00			
	Maximum Score Best Vault	10.00	10.00	
	Total Execution Deductions	(-)	(-)	
	Deliberate Omission (- 1.00 per omitted skill)	(-)	(-)	
	Final Score			

Judge's Signature:

D SCORE	+ E SCORE	= TOTAL SCORE	

2012-2019 SPECIAL OLYMPICS GAMES LEVEL B UNEVEN PARALLEL BARS - PANEL D ARTISTIC COMPULSORY ROUTINE JUDGING SHEET

Athlete's Name: Number:		Level: B	
Identified Skills	Value	Performed (Check)	
1. Reach Up and Grab HB Bar in Overgrip	1.25		
2. Bend Knees to Tuck Position	1.25		
3. Lower to Long Hang	1.25		
4. Straddle Position	1.25		
5. Lower to Long Hang	1.25		
6. Attempt A Chin-Up	1.25		
7. Lower to Long Hang	1.25		
8. Release Bar, Land and Stretch	1.25		
Maximum Score	10.00		
# of Skills Performed	Performance Score	Refer to Judging Guide for Neutral Deductions	Tabulation
0.61-:11-	40.00		T.
8 Skills 7 Skills	10.00 8.75	Performance Score	
6 Skills	7.50	i criorinance ocore	
5 Skills	6.25		()
4 Skills	5.00	Total Neutral Deductions	(-)
3 Skills	3.75		
2 Skills	2.50	Final Coors	
1 Skill	1.25	Final Score	
0 Skills	0.00		

LEVEL B UNEVEN PARALLEL BARS - PANEL E ARTISTIC COMPULSORY ROUTINE JUDGING SHEET

Identified Skills Specific Faults Execution Deductions				
1. Reach Up and Grab HB Bar in Overgrip 2. Bend Knees to Tuck Position 3. Lower to Long Hang 4. Straddle Position 5. Lower to Long Hang 6. Attempt A Chin-Up 7. Lower to Long Hang 8. Release Bar, Land and Stretch 1. Lack of Control while Lowering 1. Lack of Control While Lowering 2. Lack of Control While Lowering 3. Lower to Long Hang 4. Straddle 5. Lower to Long Hang 6. Attempt A Chin-Up 7. Lower to Long Hang 8. Release Bar, Land and Stretch 1. Lack of Control / Balance 1. Insufficient Stretch 1. Lack of Control / Balance 1. Lack of Control / Bal	General Faults will be applied to	all skills*		
1. Reach Up and Grab HB Bar in Overgrip 2. Bend Knees to Tuck Position 3. Lower to Long Hang 4. Straddle Position 5. Lower to Long Hang 6. Attempt A Chin-Up 7. Lower to Long Hang 8. Release Bar, Land and Stretch 1. Lack of Control while Lowering 1. Lack of Control While Lowering 2. Lack of Control While Lowering 3. Lower to Long Hang 4. Straddle 5. Lower to Long Hang 6. Attempt A Chin-Up 7. Lower to Long Hang 8. Release Bar, Land and Stretch 1. Lack of Control / Balance 1. Insufficient Stretch 1. Lack of Control / Balance 1. Lack of Control / Bal	Identific LOUNG	On a sittle Facilities	Farantin	
Bar in Overgrip 2. Bend Knees to Tuck Position 3. Lower to Long Hang - Legs Bent / Apart - Insufficient Bend of Hips - Legs Bent / Apart - Insufficient Stretch - Lack of Control while Lowering - Legs Bent / Apart - Insufficient Stretch - Lack of Straddle 5. Lower to Long Hang - Legs Bent / Apart - Insufficient Stretch - Lack of Control while Lowering - Forehead Not Up To Bar - Lack of Control of Body 7. Lower to Long Hang - Legs Bent / Apart - Insufficient Stretch - Lack of Control while Lowering - Lack of Control while Lowering - Lack of Control while Lowering - Lack of Control / Balance - Insufficient Stretch - Lack of Control / Balance - Insufficient Stretch - Maximum Score - Total Execution Deductions - Deliberate Omission - (-)	Identified Skills	Specific Faults	Execution D	eauctions
Tuck Position - Insufficient Bend of Hips - Legs Bent / Apart - Insufficient Stretch - Lack of Control while Lowering - Legs Bent / Apart - Insufficient Stretch - Lack of Straddle - Legs Bent / Apart - Insufficient Stretch - Lack of Control while Lowering - Legs Bent / Apart - Insufficient Stretch - Lack of Control while Lowering - Forehead Not Up To Bar - Lack of Control of Body - Legs Bent / Apart - Insufficient Stretch - Lack of Control while Lowering - Lack of Control while Lowering - Lack of Control while Lowering - Lack of Control / Balance - Insufficient Stretch - Lack of Control / Balance - Insufficient Stretch - Large - 0.50 - Falls - 1.00 - Medium - 0.30 - Large - 0.50 - Falls - 1.00 - Total Execution Deductions - (-) - Deliberate Omission - (-0.65 per omitted skill) - (-)				
- Insufficient Stretch - Lack of Control while Lowering 4. Straddle Position - Lack of Straddle - Legs Bent / Apart - Insufficient Stretch - Lack of Control while Lowering - Forehead Not Up To Bar - Lack of Control of Body - Legs Bent / Apart - Insufficient Stretch - Lack of Control while Lowering - Legs Bent / Apart - Insufficient Stretch - Lack of Control while Lowering - Lack of Control while Lowering - Lack of Control while Lowering - Lack of Control / Balance - Insufficient Stretch - Lack of Control / Balance - Insufficient Stretch - Lack of Control / Balance - Insufficient Stretch - Lack of Control / Balance - Insufficient Stretch - Lack of Control / Balance - Insufficient Stretch - Lack of Control / Balance - Insufficient Stretch - Lack of Control / Balance - Insufficient Stretch - Lack of Control / Balance - Insufficient Stretch - Lack of Control / Balance - Insufficient Stretch - Lack of Control / Balance - Insufficient Stretch - Lack of Control / Balance - Insufficient Stretch - Lack of Control / Balance - Insufficient Stretch - Lack of Control / Balance - Insufficient Stretch - Lack of Control / Balance - Insufficient Stretch - Lack of Control / Balance - Insufficient Stretch - Lack of Control / Balance - Insufficient Stretch - Lack of Control / Balance - Insufficient Stretch - Lack of Control / Balance - Insufficient Stretch - Lack of Control / Balance - Insufficient Stretch - Lack of Control / Balance - Insufficient Stretch - Lack of Control / Balance - Insufficient Stretch - Lack of Control / Balance - Insufficient Stretch - Lack of Control / Balance - Insufficient Stretch - Lack of Control / Balance - Insufficient Stretch - Lack of Control / Balance - Insufficient Stretch - Lack of Control / Balance - Insufficient Stretch - Lack of Control / Balance - Insufficient Stretch - Lack of Control / Balance - Insufficient Stretch - Lack of Control / Balance - Insufficient Stretch - Lack of Control / Balance - Insufficient Stretch - Lack of Control / Balance - Insufficient Stretch				
5. Lower to Long Hang - Legs Bent / Apart - Insufficient Stretch - Lack of Control while Lowering - Forehead Not Up To Bar - Lack of Control of Body - Legs Bent / Apart - Insufficient Stretch - Lack of Control while Lowering 8. Release Bar, Land and Stretch - Lack of Control / Balance - Insufficient Stretch - Insufficient Stretch - Medium - 0.30 - Large - 0.50 - Falls - 1.00 Maximum Score Total Execution Deductions - (-) Deliberate Omission - 0.65 per omitted skill) - Forehead Not Up To Bar - Lack of Control of Body - Legs Bent / Apart - Insufficient Stretch - Seneral Faults: Apply to all skills - Small - 0.10 - Medium - 0.30 - Large - 0.50 - Falls - 1.000 - (-) - One Deliberate Omission - (-)	3. Lower to Long Hang	- Insufficient Stretch		
- Insufficient Stretch - Lack of Control while Lowering - Forehead Not Up To Bar - Lack of Control of Body - Legs Bent / Apart - Insufficient Stretch - Lack of Control while Lowering - Lack of Control while Lowering - Lack of Control while Lowering - Lack of Control / Balance - Insufficient Stretch - Lack of Control / Balance - Insufficient Stretch - Medium 0.30 - Large 0.50 - Falls 1.00 - Maximum Score 10.00 - Total Execution Deductions (-) - Deliberate Omission (-0.65 per omitted skill)	4. Straddle Position	- Lack of Straddle		
- Lack of Control of Body - Legs Bent / Apart - Insufficient Stretch - Lack of Control while Lowering - Lack of Control / Balance - Insufficient Stretch - Lack of Control / Balance - Insufficient Stretch *General Faults: Apply to all skills Small 0.10 Medium 0.30 Large 0.50 Falls 1.00 Maximum Score 10.00 Total Execution Deductions (-) Deliberate Omission (-0.65 per omitted skill) - Lack of Control of Body - Lack of Control	5. Lower to Long Hang	- Insufficient Stretch		
1. 1. 1. 1. 1. 1. 1. 1.	6. Attempt A Chin-Up			
*General Faults: Apply to all skills Small 0.10 Medium 0.30 Large 0.50 Falls 1.00	7. Lower to Long Hang	- Insufficient Stretch		
Small 0.10 Medium 0.30 Large 0.50 Falls 1.00				
Small 0.10 Medium 0.30 Large 0.50 Falls 1.00				
Maximum Score Total Execution Deductions (-) Deliberate Omission (- 0.65 per omitted skill)				1
Maximum Score Total Execution Deductions (-) Deliberate Omission (- 0.65 per omitted skill) Large 0.50 Falls 1.00 (-)				
Maximum Score 10.00 Total Execution Deductions (-) Deliberate Omission (-0.65 per omitted skill)				
Maximum Score 10.00 Total Execution Deductions (-) Deliberate Omission (-) (-0.65 per omitted skill)				
Total Execution Deductions (-) Deliberate Omission (- 0.65 per omitted skill) (-)				
Total Execution Deductions (-) Deliberate Omission (- 0.65 per omitted skill) (-)				
Deliberate Omission (- 0.65 per omitted skill) (-)		Maximum Score	10.0	00
(- 0.65 per omitted skill)		Total Execution Deductions	(-)	
Final Score			(-)	
		Final Score		

D SCORE + E SCORE = TOTAL SCORE					
0040	2042 2050141 2	L VAIDIOO O A MEO			
2012-	2019 SPECIAL O	LYMPICS GAMES			
LE	VEL B BALANCE E	BEAM - PANEL D			
ARTISTIC	COMPULSORY RO	UTINE JUDGING SHE	ET		
Athlete's Name:		Number:	Level: B		
Note: beam is 4" wide and 4" above	e the mat				
Identified Skills	Value	Performed?	? (Check)		
1. Step On End of Beam	1.65				
2. Walk Sideways to Middle of Beam	1.65				
3. One Point Balance (1 Limb) (Optional Foot & Arm Placement)	1.65				
4. 1/4 Turn	1.65				
5. Walk Forward to End of Beam	1.65				
6. Stretched Jump Off End of Beam	1.65				
Maximum Score	10.00				
		General Deductions	Applied for Each:		
		- Connec			
		- Exactness			
		Small Medium	0.10 0.30		
		Large	0.50		
		•			
Skills Performed	Performance Score	General Deductions	Tabulation		
6 Skills	10.00				
5 Skills	8.35	Performance Score			
4 Skills	6.70				
3 Skills	5.05	Connections	(-)		
2 Skills	3.40	Connections	(-)		
1 Skill 0 Skills	1.75 0.10	Exactness of Text	(-)		
o oniiis	0.10	Total Neutral Deductions	(-)		
		Final Score			
Judge's Signature:			V3 10/30/2013		

	<u> B BALANCE BEAM - PANI</u>			
ARTISTIC COM	PULSORY ROUTINE JUDG	SING	SHEET	
		<u> </u>		
Athlete's Name:		Num	ber:	Level: B
			·	
General Faults will be applied*				
Identified Skills	Specific Faults	E	xecution Ded	uctions
1. Step On End of Beam	- Lack of Balance			
2. Walk Sideways to Middle of Beam	- Lack of Continuity - Insufficient Amplitude			
3. One Point Balance (1 Limb) (Optional Foot & Arm Placement)	- 1 Second Hold - No Hold			
4. 1/4 Turn	- Lack of Continuity - Incomplete Turn			
5. Walk Forward to End of Beam	- Lack of Continuity - Insufficient Amplitude			
6. Stretched Jump Off End of Beam	- No Height - No Stretch			
			General Fault all sk	
			Small	0.10
			Medium	0.30
			Large	0.50
			Falls	1.00
	Maximum Score		10.0	00
	Total Execution Deductions		(-)	
	Deliberate Omission (- 0.85 per omitted skill)		(-)	
	Final Score			
Judge's Signature:				V3 10/30/2013

D SCORE	- E SCORE	= TOTAL SCORE			
0040.0	O40 CDECIAL OL	VAADIOC OAMEC			
		YMPICS GAMES			
LEVI	EL B FLOOR EXER	CISE - PANEL D			
ARTISTIC C	OMPULSORY ROL	ITINE JUDGING SHEET	Γ		
Athlete's Name:		Number:	Level: B		
Note: May be performed on strip mat of		c may be used.			
Note: Skills may be performed in any o	rder and in any direction.				
Identified Skills	Value	Performed? (C	Check)		
1. Beginning Pose (Optional)	1.25				
2. Two Side Chasse	1.25				
3. Two Foot Pivot Turn	1.25				
4. Forward Arm Wave	1.25				
5. Lower to Floor	1.25				
6. Back Rock	1.25				
7. Stretched Sideways Roll	1.25				
8. End Pose (Optional)	1.25				
Maximum Score	10.00				
General Deductions Applied for	Each: Connections	Application Guid	elines		
Small	0.10	one or two missed co			
Medium	0.30	a few missed conn			
Large	0.50	multiple missed con	nections		
		Refer to Judging Guide			
Skills Performed	Performance Score	for Neutral Deductions	Tabulation		
8 Skills	10.00				
7 Skills	8.75	Performance Score			
6 Skills	7.50				
5 Skills	6.25				
4 Skills	5.00	Connections	(-)		
3 Skills	3.75		. ,		
2 Skills	2.50				
1 Skill	1.25	Total Neutral Deductions	(-)		
0 Skills	0.00		` '		
		Final Score			
Judge's Signature:		-	V3 10/30/2013		

LEVEL B FLOOR EXERCISE - PANEL E ARTISTIC COMPUI SORY ROUTINE JUDGING SHEET

ARTISTIC COM	PULSORY ROUTINE JUD	GING SHEET	
Athlete's Name:		Number:	Level: B
Constal Foulta will be emplied to all obi	lla*		
General Faults will be applied to all ski			
Identified Skills	Specific Faults	Execution D	eductions
1. Beginning Pose (Optional)	- Lack of Balance		
2. Two Side Chasse	- Lack of Continuity		
3. Two Foot Pivot Turn	- Lack of Continuity - Insufficient Turn		
4. Forward Arm Wave	- Insufficient Amplitude		
5. Lower to Floor	- Lack of Control		
6. Back Rock	- Lack of Control - Lack of Continuity		
7. Stretched Sideways Roll	- Lack of Stretch - Crooked Roll		
8. End Pose (Optional)	- Lack of Balance		
		General Faults: A	pply to all skills
,		Small	0.10
•		Medium	0.30
		Large	0.50
		Falls	1.00
	Maximum Score	10.00	
	Total Execution Deductions	(-)	
	Deliberate Omission (- 0.65 per omitted skill)	(-)	
	Final Score		
Judge's Signature:			V3 10/30/2013