

D SCORE \_\_\_\_\_ + E SCORE \_\_\_\_\_ = TOTAL SCORE \_\_\_\_\_

## 2012-2019 SPECIAL OLYMPICS GAMES

### LEVEL 4 VAULTING - PANEL D

### ARTISTIC OPTIONAL JUDGING SHEET

Athlete's Name: \_\_\_\_\_ Number: \_\_\_\_\_ Level: 4

Note: 1 balk is allowed, if the horse is not touched.

Note: Coach must be in a position to spot

Vault #	Vault Attempted	Start Value
1		
2		

Allowable Vaults	Start Value
*Handspring, Layout Squat or Straddle	6.00
*Handspring, Flat Back	6.50
*Handspring, Yamashita	6.75
Handspring 1/2	9.40
*1/2 1/2	9.50
*1/2 1/1	9.70
*Tsuk	10.00
*Other Vaults from FIG	1/2 FIG Value + 5.50

Specific Apparatus Deductions	Neutral Deductions*
Run Approach with touch on springboard or table without executing vault	Invalid - Score = 0.00
No hand touch on vault table	Invalid - Score = 0.00
Failure to land on feet first	Invalid - Score = 0.00
Land outside boundary with two feet	0.30
Land outside boundary with one foot	0.10
	Coaching, each time - Max 4.00  - Physical assistance <span style="float: right;">0.50</span> - Verbal assistance <span style="float: right;">0.30</span> - Signals <span style="float: right;">0.10</span> Failure to present before and/or after exercise <span style="float: right;">0.30</span>  * In addition, deduct for any applicable neutral deduction listed in the Judges Handbook

	<b>General Deductions</b>	<b>Tabulation</b>
	Start Value / or 1/2 FIG Value + 5.50	
	Specific Apparatus Deductions	(-)
	Neutral Deductions	(-)
	<b>Final Score</b>	

Judge's Signature: \_\_\_\_\_

# 2012-2019 SPECIAL OLYMPICS GAMES

## LEVEL 4 VAULTING - PANEL E ARTISTIC OPTIONAL JUDGING SHEET

<b>Athlete's Name:</b>	<b>Number:</b>	<b>Level: 4</b>
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**General faults will be applied to all skills\***

Vault Choices	Start Values	
*Handspring, Layout Squat or Straddle	6.00	
*Handspring, Flat Back	6.50	
*Handspring, Yamashita	6.75	
Handspring 1/2	9.40	
*1/2 1/2	9.50	
*1/2 1/1	9.75	
*Tsuk	10.00	
*Other Vaults from FIG	1/2 FIG + 5.50	

Execution Deductions		Score V1	Score V2
<b>First Flight Phase</b>			
Poor Technique	.10 - .30		
Incomplete LA turn	.10 - .30		
Hip Angle	.10 - .30		
Legs Separated	.10 - .30		
Knees Bent	.10 - .30 - .50		

<b>Support Phase</b>			
Bent Knees	.10 - .30		
Bent Arms	.10 - .30 - .50		
Failure to Pass Thru Vertical	.10 - .30 - .50		
Shoulder Angle	.10 - .30		
Body Position ( Arch / Pike)	.10 - .30		

<b>Second Flight Phase</b>			
Height	.10 - .30 - .50		
Bent Knees	.10 - .30		

<b>Landing Phase</b>			
Insufficient Length (Distance)	.10 - .30 - .50		
Dynamics	.10 - .30		
Fall	1.00		

	<b>Start Value</b>	
	<b>Total Execution Deductions</b>	(-)
	<b>Final Score</b>	

**Judge's Signature:** V3 103013

**D SCORE \_\_\_\_\_ + E SCORE \_\_\_\_\_ = TOTAL SCORE \_\_\_\_\_**

**2012-2019 SPECIAL OLYMPICS GAMES  
LEVEL 4 UNEVEN PARALLEL BARS - PANEL D  
ARTISTIC OPTIONAL JUDGING SHEET**

**Athlete's Name:** \_\_\_\_\_ **Number:** \_\_\_\_\_ **Level: 4**

<b>DIFFICULTY - TOP 9 MOST DIFFICULT SKILLS</b>	<b>MAX 7.00</b>	<b>BONUS</b>	<b>MAX 0.50</b>	<b>ELEMENT GROUP REQUIREMENTS .50 each</b>	<b>MAX 2.50</b>	<b>NEUTRAL DEDUCTIONS*</b>	<b>DEDUCT</b>
Recognizable Skill - each	0.50	A+A	0.10	Bar Change		Coaching, each time - Max 4.00	
FIG A - each	1.00					- Physical assistance	0.50
FIG B or C - each	1.50	B, A+B	0.20	Cast		- Verbal assistance	0.30
# of RS _____ x .50 =	_____	C, B+B	0.30	Kips		- Signals	0.10
# of A's _____ x1.00 =	_____			Forward & Backward Skill		Failure to present before and/or after exercise	0.30
# of B's, C's _____ x1.50 =	_____			Dismount		Short Exercise - 5 elements or less	5.00
Note: Skills receive credit one time						<i>* In addition, deduct for any applicable neutral deduction listed in the Judges Handbook</i>	

	<b>MAX</b>	<b>10.00</b>
<b>Judge's Signature</b>	<b>Difficulty</b>	<b>(+)</b>
	<b>EGR</b>	<b>(+)</b>
	<b>Bonus</b>	<b>(+)</b>
	<b>Neutral Deduction</b>	<b>(-)</b>
	<b>Final Score</b>	

**2012-2019 SPECIAL OLYMPICS GAMES**

**LEVEL 4 UNEVEN PARALLEL BARS - PANEL E**

**ARTISTIC OPTIONAL JUDGING SHEET**

<b>Athlete's Name:</b>	<b>Number:</b>	<b>Level: 4</b>
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SPECIFIC EXECUTION DEDUCTIONS	DEDUCT	GENERAL FAULTS	DEDUCT	
Brush / touch on mat with feet	0.30	General Faults - Apply to all skills		
Hesitation or poor rhythm of element	0.10	- Small	0.10	
Insufficient swingful exercise	0.10	- Medium	0.30	
No attempt to dismount	0.50	- Large	0.50	
Extra swing	0.30	- Fall, each time	1.00	

<b>Judge's Signature</b>		<b>Start Value</b>	<b>10.00</b>
		<b>Execution</b>	<b>(-)</b>
		<b>Faults</b>	<b>(-)</b>
		<b>Final Score</b>	

**D SCORE \_\_\_\_\_ + E SCORE \_\_\_\_\_ = TOTAL SCORE \_\_\_\_\_**

**2012-2019 SPECIAL OLYMPICS GAMES  
LEVEL 4 BALANCE BEAM - PANEL D  
ARTISTIC OPTIONAL JUDGING SHEET**

**Athlete's Name:** \_\_\_\_\_ **Number:** \_\_\_\_\_ **Level: 4**

<b>DIFFICULTY - TOP 9 MOST DIFFICULT SKILLS</b>	<b>MAX 7.00</b>	<b>BONUS</b>	<b>MAX 0.50</b>	<b>ELEMENT GROUP REQUIREMENTS .50 each</b>	<b>MAX 2.50</b>	<b>NEUTRAL DEDUCTIONS*</b>	<b>DEDUCT</b>
Recognizable Skill - each	0.50	A+A	0.10	Turn(s)		Coaching, each time - Max 4.00	
FIG A - each	1.00					- Physical assistance	0.50
FIG B or C - each	1.50	B, A+B	0.20	Leap(s)		- Verbal assistance	0.30
# of RS _____ x .50 =	_____	C, B+B	0.30	Low/High Beam Element		- Signals	0.10
# of A's _____ x1.00 =	_____			Balance Hold(s)		Failure to present before and/or after exercise	0.30
# of B's, C's _____ x1.50 =	_____			Dismount		Short Exercise - 5 elements or less	5.00
Note: Skills receive credit one time						<i>* In addition, deduct for any applicable neutral deduction listed in the Judges Handbook</i>	

	<b>MAX</b>	<b>10.00</b>
<b>Judge's Signature</b>	<b>Difficulty</b>	<b>(+)</b>
	<b>EGR</b>	<b>(+)</b>
	<b>Bonus</b>	<b>(+)</b>
	<b>Neutral Deduction</b>	<b>(-)</b>
	<b>Final Score</b>	



**D SCORE \_\_\_\_\_ + E SCORE \_\_\_\_\_ = TOTAL SCORE \_\_\_\_\_**

**2012-2019 SPECIAL OLYMPICS GAMES  
LEVEL 4 FLOOR EXERCISE - PANEL D  
ARTISTIC OPTIONAL JUDGING SHEET**

**Athlete's Name:** \_\_\_\_\_ **Number:** \_\_\_\_\_ **Level: 4**

<b>DIFFICULTY - TOP 9 MOST DIFFICULT SKILLS</b>	<b>MAX 7.00</b>	<b>BONUS</b>	<b>MAX 0.50</b>	<b>ELEMENT GROUP REQUIREMENTS .50 each</b>	<b>MAX 2.50</b>	<b>NEUTRAL DEDUCTIONS*</b>	<b>DEDUCT</b>
Recognizable Skill - each	0.50	A+A	0.10	Acrobatic Skill(s)		Coaching, each time - Max 4.00	
FIG A - each	1.00					- Physical assistance	0.50
FIG B or C - each	1.50	B, A+B	0.20	Dance Skill(s)		- Verbal assistance	0.30
# of RS _____ x .50 =	_____	C, B+B	0.30	Forward & Backward Element		- Signals	0.10
# of A's _____ x1.00 =	_____			Balance Hold(s)		Failure to present before and/or after exercise	0.30
# of B's, C's _____ x1.50 =	_____			360° Turn/Spin		Short Exercise - 5 elements or less	5.00
Note: Skills receive credit one time						<i>* In addition, deduct for any applicable neutral deduction listed in the Judges Handbook</i>	

	<b>MAX</b>	<b>10.00</b>
<b>Judge's Signature</b>	<b>Difficulty</b>	<b>(+)</b>
	<b>EGR</b>	<b>(+)</b>
	<b>Bonus</b>	<b>(+)</b>
	<b>Neutral Deduction</b>	<b>(-)</b>
	<b>Final Score</b>	

## 2012-2019 SPECIAL OLYMPICS GAMES

### LEVEL 4 FLOOR EXERCISE - PANEL E

### ARTISTIC OPTIONAL JUDGING SHEET

**Athlete's Name:** \_\_\_\_\_ **Number:** \_\_\_\_\_ **Level: 4**

ARTISTRY FAULTS	DEDUCT	SPECIFIC COMPOSITION FAULTS	DEDUCT	SPECIFIC EXECUTION DEDUCTIONS	DEDUCT	GENERAL FAULTS	DEDUCT	
Insufficient variation in rhythm & tempo	0.10	- Repetitive use of elements (more than 2 times) - Directionally (movements fwd, bwd, swd) - Insufficient use of floor area	0.30	- Concentration pause prior to series, more than 2 seconds - Excessive preparation for a dance series - Poor rhythm in connections - Poor rhythm throughout exercise <b>MUSIC:</b> - Poor relationship of music and movement throughout - Missing synchronization of movement with musical beat at end of the exercise - Background music	0.10	General Faults - Apply to all skills: - Small - Medium - Large - Fall, each  Overtime, 2 seconds or less Overtime, greater than 2 seconds		
Sureness of performance	0.10		0.10		0.50		0.10	0.10
Insufficient artistry of presentation throughout the exercise including: - creative choreography	0.10		0.10		0.10		0.10	1.00
originality of composition of elements & movements					0.30		0.30	0.10
- personal style expresses the personality of the gymnast	0.10			0.10	0.10	0.30		

<b>Judge's Signature</b>	<b>Start Value</b>	<b>10.00</b>
	<b>Execution</b>	(-)
	<b>Faults</b>	(-)
	<b>Final Score</b>	