FIGURE SKATING COACHING GUIDE

Teaching Figure Skating Skills
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The Warm-Up
A warm-up period is the first part of every training session or preparation for competition. The warm-up starts slowly and gradually involves all muscles and body parts. In addition to preparing the athlete mentally, warming up also has several physiological benefits.

The importance of a warm-up prior to exercise cannot be overstressed. This is true even for a sport like athletics. Warming up raises the body temperature and prepares the muscles, nervous system, tendons, ligaments and cardiovascular system for upcoming stretches and exercises. The chances of injury are greatly reduced by increasing muscle elasticity.

Warming Up:
- Raises body temperature
- Increases metabolic rate
- Increases heart and respiratory rate
- Prepares the muscles and nervous system for exercise

The warm-up is tailored for the activity to follow. Warm-ups consist of active motion leading up to more vigorous motion to elevate heart, respiratory and metabolic rates. The total warm-up period may take up to 25 minutes and immediately precedes the training or competition. A warm-up period will include the following basic sequence and components.

<table>
<thead>
<tr>
<th>Activity</th>
<th>Purpose</th>
<th>Time (minimum)</th>
</tr>
</thead>
<tbody>
<tr>
<td>Slow aerobic walk/ fast walk/run/ on-ice skate</td>
<td>Heat muscles</td>
<td>5 minutes</td>
</tr>
<tr>
<td>Stretching</td>
<td>Increase range of movement</td>
<td>10 minutes</td>
</tr>
<tr>
<td>Event Specific Drills</td>
<td>Enhances coordination and preparation for training/competition</td>
<td>10 minutes</td>
</tr>
</tbody>
</table>

Aerobic Warm-Up
Activities such as walking, light jogging, walking while doing arm circles, jumping jacks.

Walking
Walking is the first exercise of an athlete’s routine. Athletes begin warming the muscles by walking slowly for 3-5 minutes. This circulates the blood through all the muscles, thus providing them greater flexibility for stretching. The sole objective of the warm-up is to circulate the blood and warm the muscles in preparation for more strenuous activity.

Running
Running is the next exercise in an athlete's routine. Athletes begin warming the muscles by running slowly for 3-5 minutes. This circulates the blood through all the muscles, thus providing them greater flexibility for stretching. The run starts out slowly, and then gradually increases in speed; however, the athlete never reaches even 50 percent of maximum effort by the end of the run. Remember, the sole objective of this phase of the warm-up is circulating the blood and warming the muscles in preparation for more strenuous activity.
Stretching

Stretching is one of the most critical parts of the warm-up and an athlete’s performance. A more flexible muscle is a stronger and healthier muscle. A stronger and healthier muscle responds better to exercise and activities and helps prevent injury. Please refer to the Stretching section for more in-depth information.

Event Specific Drills

Drills are activities designed to teach sport skills. Progressions of learning start at a low ability level, advance to an intermediate level, and finally, reach a high ability level. Encourage each athlete to advance to his/her highest possible level. Drills can be combined with warm-up and lead into specific skill development.

Skills are taught and reinforced through repetition of a small segment of the skill to be performed. Many times, the actions are exaggerated in order to strengthen the muscles that perform the skill. Each coaching session should take the athlete through the entire progression so that he/she is exposed to all of the skills that make up an event.

Specific Warm-Up Activities (On Ice)

Skating Warm-Up

Task Analysis
- Walk around the skating area on skates.
- Perform walk/skate intervals around designated area.
- Skate around designated area.
- Skate to warm up by practicing each and every skill already learned through training.

Coaching Tip
- All warm-up exercises should be performed with regard to the amount of ice time at hand. The athletes must warm up and put on their skates before their ice time begins so that they make full use of their ice time for skating instruction. This is a major consideration for the coach.

On-Ice Skating Drills

Task Analysis
- Skate around the rink, according to your athlete’s skating ability.
- Practice forward and backward skating, according to your athlete’s skating ability.
- Practice skating skills, according to your athlete’s skating ability.
- Practice elements from Badge Level programs.

Coaching Tip
- Suggest to the athletes that they perform warm-up and conditioning exercises every day.
- Explain the benefits of good conditioning habits.
- Stress the importance of warming up properly before participating in strenuous exercises.
Stretching

Flexibility is critical to an athlete’s optimal performance in both training and competition. Flexibility is achieved through stretching. Stretching follows an easy aerobic jog at the start of a training session or competition.

Begin with an easy stretch to the point of tension, and hold this position for 15-30 seconds until the pull lessens. When the tension eases, slowly move further into the stretch until tension is again felt. Hold this new position for an additional 15 seconds. Each stretch should be repeated 4-5 times on each side of the body.

It is also important to continue to breathe while stretching. As you lean into the stretch, exhale. Once the stretching point is reached, keep inhaling and exhaling while holding the stretch. Stretching should be a part of everyone’s daily life. Regular, daily stretching has been demonstrated to have the following effects:

1. Increase the length of the muscle-tendon unit
2. Increase joint range of motion
3. Reduce muscle tension
4. Develop body awareness
5. Promote increased circulation
6. Make you feel good

Some athletes, like those with Down Syndrome, may have low muscle tone that makes them appear more flexible. Be careful not to allow these athletes to stretch beyond a normal, safe range. Several stretches are dangerous to perform for all athletes, and should never be part of a safe stretching program. These unsafe stretches include the following:

- Neck Backward Bending
- Trunk Backward Bending
- Spinal Roll

Stretching is effective only if the stretch is performed accurately. Athletes need to focus on correct body positioning and alignment. Take the calf stretch, for example. Many athletes do not keep the feet forward, in the direction that they are running.
Another common fault in stretching is bending the back in an attempt to get a better stretch from the hips. An example is a simple sitting forward leg stretch.

Incorrect  Correct

This Coaching Guide will focus on some basic stretches for major muscle groups and will start at the top of the body and work our way to the legs and feet.
Upper Body

Chest Opener

- With partner, place hand/arm of one hand on the partner
- Turn chest, facing outward, away from your partner
- Feel stretch in chest
- Repeat with other arm

Side Stretch

- Bend to one side with or without hand over head
- Feel stretch in side
- Repeat on other side

Shoulder Stretch

- Take elbow into hand
- Pull to opposite shoulder
- Arm may be straight or bent
- Repeat with other arm
Shoulder Shrugs

- Raise top of shoulder to ear
- Relax shoulders downward

Arm Circles

- Swing arms forward in large circles
- Repeat going forward and backward

Neck Stretch

- Roll the neck from shoulder to shoulder with chin touching body at all times
- Do not perform full circles as they may hyperextend the neck
- Tell athlete to roll neck to right, center and left; never have the athlete roll neck backward
Lower Body

Standing Quad Stretch

- Stand with foot flat on ground
- Bend knee toward buttock while grasping ankle with hand
- Pull foot directly toward buttock
- Do not twist knee
- Stretch can be done standing alone or balancing with partner, fence and/or wall
- If pain is felt in knees during stretch and foot is pointing out to the side, point foot back to relieve stress
Standing Hamstring Stretch

- Place one leg out in front (heel on the ground, toe pointing up), bending knee of opposite leg with heel flat on ground
- Legs are not locked
- Sit back on heels

- As your athletes’ flexibility increases, have them reach toward their feet
Standing Straddle Stretch

- Spread feet shoulder length apart
- Bend forward at hips
- Reach down legs toward the ground until you feel the stretch

Forward Bend

- Stand, arms outstretched overhead
- Slowly bend at waist
- Bring hands to ankle or level without strain
Calf Stretch

- Bend forward leg slightly
- Bend ankle of back leg
- Athlete may also stand facing a wall/fence

Calf Stretch w/Bent Knee

- Bend both knees to ease strain

Ankle Rolls

- Stand or lie on back
- Raise foot off ground
- Point toes and move in a figure-eight motion
- Repeat with other foot
Low Back & Glutes

**Side Groin Stretch**

- Stand with feet flat on the ground
- Lean body to one side, bending knee slightly
- Keep opposite leg straight
- Repeat with other leg

**Hip Stretch**

- Stand, place hands on low back
- Push hips forward
- Tilt head back

**Downward Facing Dog**

- Kneel, hands directly under shoulders, knees under hips
- Lift hips until standing on toes
- Drop heels to the ground
- Alternate raising to toes on one leg, while keeping the other foot flat on the ground.
## Stretching - Quick Reference Guidelines

<table>
<thead>
<tr>
<th><strong>Start Relaxed</strong></th>
<th>Do not begin until athletes are relaxed and muscles are warm</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>Be Systematic</strong></td>
<td>Start at the top of body and work your way down</td>
</tr>
<tr>
<td><strong>Progress from General to Specific</strong></td>
<td>Start general, then move into event specific exercises</td>
</tr>
<tr>
<td><strong>Easy Stretching before Developmental</strong></td>
<td>Make slow, progressive stretches</td>
</tr>
<tr>
<td><strong>Use Variety</strong></td>
<td>Make it fun, use different exercises to work the same muscles</td>
</tr>
<tr>
<td><strong>Breathe Naturally</strong></td>
<td>Do not hold your breath, stay calm and relaxed</td>
</tr>
<tr>
<td><strong>Allow for Individual Differences</strong></td>
<td>Athletes start and progress at different levels</td>
</tr>
<tr>
<td><strong>Stretch Regularly</strong></td>
<td>Always include time for warm-up and cool-down</td>
</tr>
<tr>
<td></td>
<td>Stretch at home too!</td>
</tr>
</tbody>
</table>
The Cool-Down

The cool-down is as important as the warm-up; however, it is often ignored. Stopping an activity abruptly may cause pooling of the blood and slow the removal of waste products in the athlete's body. It may also cause cramps, soreness and other problems for Special Olympics athletes. The cool-down gradually reduces the body temperature and heart rate and speeds the recovery process before the next training session or competitive experience. The cool-down is also a good time for the coach and athlete to talk about the session or competition. Note that cool-down is also a good time to do stretching. Muscles are warm and receptive to stretching movements.

<table>
<thead>
<tr>
<th>Activity</th>
<th>Purpose</th>
<th>Time (minimum)</th>
</tr>
</thead>
<tbody>
<tr>
<td>Slow aerobic jog/ on-ice skate</td>
<td>Lowers body temperature</td>
<td>5 minutes</td>
</tr>
<tr>
<td></td>
<td>Gradually lowers heart rate</td>
<td></td>
</tr>
<tr>
<td>Light stretching</td>
<td>Removes waste from muscles</td>
<td>5 minutes</td>
</tr>
</tbody>
</table>
Badge One

Skill Progression – Badge One

<table>
<thead>
<tr>
<th>Your Athlete Can</th>
<th>Never</th>
<th>Sometimes</th>
<th>Often</th>
</tr>
</thead>
<tbody>
<tr>
<td>Stand unassisted for 5 seconds</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Fall and stand up unassisted</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Perform a knee dip, standing still, unassisted</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>March forward 10 steps assisted</td>
<td></td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

Totals

Skill Progression – Badge One – Breakdown

Stand unassisted for 5 seconds:
- Walk onto ice.
- Position shoulders directly over the hips.
- Keep feet parallel, maintaining center of balance directly over center of skate.
- Hold arms to the side and slightly forward for balance.
- Keep head erect and eyes focused forward.

Fall and stand up unassisted:
- Assume a standing position, hands and arms stretched forward.
- Tuck chin in to keep head forward.
- Bend knees and continue into dip position, lowering hips to ice.
- Continue fall until skater falls on one cheek (bottom) keeping hands in position and off ice.
- Assume kneeling position on hands and knees with hands flat on ice.
- Bring one knee up toward chest, firmly setting blade flat on the ice.
- Raise body up high enough to bring other skate next to the first skate.
- Keep body in crouch position, maintaining balance.
- Rise up slowly, straightening the knees and keeping balance over the skate.
- Assume the standing position.

Perform a knee dip, standing still, unassisted:
- Assume a standing position on the ice.
- Extend arms forward.
- Bend knees to lower the hips until hips are slightly higher than the knees.
- Keep the back straight, but angled forward at hip to maintain balance.

March forward 10 steps assisted:
- Assume a standing position on the ice.
- Maintain center of balance directly over skates.
- Stand with skates in a parallel position.
- March in standing position; march forward 10 small steps.
- Let the skate down with the blade flat on the ice.
- March forward with the other skate in the same manner.
- Repeat sequence several times until a smooth marching motion is achieved.

## Faults & Fixes Chart – Badge One

<table>
<thead>
<tr>
<th>Error</th>
<th>Correction</th>
</tr>
</thead>
<tbody>
<tr>
<td>Athlete hits toe picks.</td>
<td>Have the athlete bend the knees more.</td>
</tr>
<tr>
<td>Athlete has incorrect body alignment over blade.</td>
<td>When skating forward, the body weight should be over the middle to back of the blade.</td>
</tr>
<tr>
<td>Athlete has head down.</td>
<td>Have athlete adjust posture so that arms are out, back is up and eyes are looking forward.</td>
</tr>
<tr>
<td>Athlete bends too far forward.</td>
<td>Have athlete adjust posture so that arms are out, back is up and eyes are looking forward.</td>
</tr>
</tbody>
</table>
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Badge Two

Skill Progression – Badge Two

<table>
<thead>
<tr>
<th>Your Athlete Can Perform</th>
<th>Never</th>
<th>Sometimes</th>
<th>Often</th>
</tr>
</thead>
<tbody>
<tr>
<td>March forward 10 steps unassisted</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Swizzle (fishies), standing still (3 repetitions)</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Backward wiggle or march assisted</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Two-foot glide forward for distance of at least length of body</td>
<td></td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

Totals

Skill Progression – Badge Two – Breakdown

March forward 10 steps unassisted:
- Assume a standing position on the ice.
- Maintain center of balance directly over skates.
- Stand with skates in a parallel position.
- March in standing position; march forward 10 small steps.
- Let the skate down with the blade flat on the ice.
- March forward with the other skate in the same manner.
- Repeat sequence several times until a smooth marching motion is achieved.

Swizzles (Fishies), standing still (3 repetitions):
- Assume a standing position.
- Position feet parallel to each other.
- Point toes outward and heels together, with blades flat on the ice.
- Point toes inward and heels out, with blade flat on the ice.
- Repeat this sequence several times.

Backward wiggle or march assisted:
- Assume standing position.
- Place blades flat on ice with skates parallel.
- Lift feet as in marching motion with weight on ball of foot.
- Skate backward by twisting back and forth in “wiggling” motion, for backward wiggle.
- Skate backward with toes pointing in, taking small backward marching steps.
- Keep head up and facing forward, knees slightly bent and arms out for balance.
- Keep the body facing forward at all times. Move only the hips, legs and feet underneath the upper body.

Two-foot glide forward for distance of at least length of body:
- Assume a standing position.
- Skate forward taking small marching steps.
- Glide forward on both feet, with feet parallel to each other, head up and facing forward.
- Knees bent slightly, and arms extended to the side and slightly forward.
- Glide for length of body.

Faults & Fixes Chart – Badge Two

<table>
<thead>
<tr>
<th>Error</th>
<th>Correction</th>
</tr>
</thead>
<tbody>
<tr>
<td>Athlete hits toe picks.</td>
<td>Have the athlete bend the knees more.</td>
</tr>
<tr>
<td>Athlete rocks too far back on heel.</td>
<td>Have the athlete bend the knees to maintain</td>
</tr>
<tr>
<td></td>
<td>correct balance.</td>
</tr>
<tr>
<td>Athlete has feet too far apart.</td>
<td>Have the athlete bring feet to hip width apart.</td>
</tr>
</tbody>
</table>
Skill Progression – Badge Three

<table>
<thead>
<tr>
<th>Your Athlete Can Perform</th>
<th>Never</th>
<th>Sometimes</th>
<th>Often</th>
</tr>
</thead>
<tbody>
<tr>
<td>Backward wiggle or march</td>
<td>☐</td>
<td>☐</td>
<td>☐</td>
</tr>
<tr>
<td>Five forward swizzles (fishies) covering at least 10 feet</td>
<td>☐</td>
<td>☐</td>
<td>☐</td>
</tr>
<tr>
<td>Forward skating across the rink</td>
<td>☐</td>
<td>☐</td>
<td>☐</td>
</tr>
<tr>
<td>Forward gliding dip covering at least length of body</td>
<td>☐</td>
<td>☐</td>
<td>☐</td>
</tr>
</tbody>
</table>

Totals

Skill Progression – Badge Three – Breakdown

Backward wiggle or march unassisted:
- Assume standing position.
- Place blades flat on ice with skates parallel.
- Skate backward by twisting back and forth in “wiggling” motion.
- Lift feet as in marching motion with weight on ball of foot.
- Keep head up and facing forward, knees slightly bent, and arms extended to the side and slightly forward.
- Keep the body facing forward at all times. Move only the hips, legs and feet underneath the upper body.

Five forward swizzles (fishies) covering at least 10 feet:
- Assume standing position.
- Position feet parallel to each other.
- Bend knees to create more pressure and more glide.
- Keep upper body straight and arms extended to the side and slightly forward.
- March forward several small steps, glide on two feet, let feet glide forward in an outward direction until slightly more than hip width apart.
- Turn toes slightly toward each other pulling feet together, knees rising slightly.
- Focus eyes in direction of travel.
- Repeat sequence for at least 10 feet.

Forward skating across the rink:
- Assume a standing position.
- Begin marching with both knees bent.
- Extend arms to the side and slightly forward.
- Balance weight on both skates evenly.
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- Continue across rink.
- Instruct skaters to shift weight from one skate to the other.
- Focus in direction of movement.

Forward gliding dip covering at least length of body:
- Assume standing position.
- Begin skating forward with skates parallel.
- Glide on two feet, head up and facing forward.
- Gliding forward, bend knees to lower the hips until hips are slightly higher than knees.
- Resume standing position while gliding forward.

Faults & Fixes Chart – Badge Three

<table>
<thead>
<tr>
<th>Error</th>
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</tr>
</thead>
<tbody>
<tr>
<td>Athlete hits toe picks.</td>
<td>Have the athlete bend the knees more.</td>
</tr>
<tr>
<td>Athlete has incorrect body alignment during dip.</td>
<td>Have the athlete bend down gradually, leaning forward slightly.</td>
</tr>
<tr>
<td>Athlete has the head down.</td>
<td>Have the athlete adjust posture so that arms are out, back is up and eyes are looking forward.</td>
</tr>
</tbody>
</table>
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Badge Four

**Skill Progression – Badge Four**

<table>
<thead>
<tr>
<th>Your Athlete Can Perform a</th>
<th>Never</th>
<th>Sometimes</th>
<th>Often</th>
</tr>
</thead>
<tbody>
<tr>
<td>Backward two-foot glide covering at least length of body</td>
<td>☐</td>
<td>☐</td>
<td>☐</td>
</tr>
<tr>
<td>Two-foot jump in place or moving</td>
<td>☐</td>
<td>☐</td>
<td>☐</td>
</tr>
<tr>
<td>One-foot snowplow stop (left or right)</td>
<td>☐</td>
<td>☐</td>
<td>☐</td>
</tr>
<tr>
<td>Forward one-foot glide covering at least length of body (left and right)</td>
<td>☐</td>
<td>☐</td>
<td>☐</td>
</tr>
</tbody>
</table>

**Totals**

**Skill Progression – Badge Four – Breakdown**

Backward two-foot glide covering at least length of body:
- Assume standing position with back facing direction of travel.
- Skate backward using march or wiggle technique, head up and facing forward.
- Bend knees slightly and extend arms forward.
- Balance with weight on ball of foot.
- Glide for length of body with skates parallel.

Two-foot jump in place or moving:
- Assume a standing position with arms extended forward.
- Bend knees and push up for a small jump. (If the skater is more comfortable while moving, have him or her perform a small jump while moving.)
- Land with knees bent and on ball of foot, then rock back to middle/back of blade.

One-foot snowplow stop (left or right):
- Assume standing position on ice.
- Skate forward.
- Glide on both skates.
- Slide one skate slightly forward and to the side, with toe turned in, and apply pressure to the inside edge of blade for skid action.
- Come to a gradual stop.
- The maneuver should be performed in a straight line.
- Keep arms out for balance.
- Keep head up and arms extended to the side and slightly forward.
Forward one-foot glide covering at least length of body (left and right):

- Assume standing position.
- Skate forward taking small steps.
- Glide forward on both skates.
- Balance weight on one skate.
- Lift other skate to ankle of skating foot.
- Hold body upright, head up, facing forward and arms to the side and slightly forward.
- Glide length of body.
- Repeat task sequence on opposite foot.

Faults & Fixes Chart – Badge Four

<table>
<thead>
<tr>
<th>Error</th>
<th>Correction</th>
</tr>
</thead>
<tbody>
<tr>
<td>Athlete hits toe picks.</td>
<td>Have the athlete bend the knees more.</td>
</tr>
<tr>
<td>Athlete has the head down.</td>
<td>Have the athlete adjust posture so that arms are out, back is up and eyes are looking forward.</td>
</tr>
<tr>
<td>Athlete lifts free leg too high.</td>
<td>Have the athlete lift foot only to ankle.</td>
</tr>
</tbody>
</table>
Badge Five

Skill Progression – Badge Five

<table>
<thead>
<tr>
<th>Your Athlete Can Perform</th>
<th>Never</th>
<th>Sometimes</th>
<th>Often</th>
</tr>
</thead>
<tbody>
<tr>
<td>Forward stroking across the rink</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Five backward swizzles (fishies) covering at least 10 feet</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Forward two-foot curves left and right across rink</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Two-foot turn front to back, on the spot</td>
<td></td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

Totals

Skill Progression – Badge Five – Breakdown

Forward stroking across the rink:
- Assume a well balanced standing position.
- Maintain center of balance directly over skates. When skating forward, the body weight should be on the middle to back of blade.
- Stand on both feet with toes turned outward about 60 degrees.
- Bend knees slightly.
- Push must be made with the inside edge of each foot without using the toe pick. Weight of body should be transferred evenly from one foot to the other with each push.
- Arms must be extended to the side and slightly forward for balance.
- Keep head level and eyes focused in direction of travel.
- At least four alternating strokes must be taken without interruption.

Five backward swizzles (fishies) covering at least 10 feet:
- Assume standing position with back facing direction of travel.
- Skate backward, glide on two feet, let feet glide backward in an outward direction until slightly more than hip width apart.
- Turn heels slightly toward each other, pulling feet together, with knees rising slightly.
- Keep upper body straight and arms extended to the side and slightly forward.

Forward two-foot curves left and right across rink:
- Assume standing position.
- Begin skating forward and assume two-foot glide position.
- To initiate curve in either direction, turn upper body in direction of curve desired.
- Keep arms extended to the side and slightly forward and knees bent.
Two-foot turn front to back, on the spot:
- Assume standing position, feet parallel.
- Rotate upper body 90 degrees in direction of turn.
- Allow hips to twist 180 degrees in same direction as upper body.

Faults & Fixes Chart – Badge Five

<table>
<thead>
<tr>
<th>Error</th>
<th>Correction</th>
</tr>
</thead>
<tbody>
<tr>
<td>Athlete hits toe picks.</td>
<td>Have the athlete bend the knees more.</td>
</tr>
<tr>
<td>Athlete has the head down.</td>
<td>Have the athlete adjust posture so that arms are out, back is up and eyes are looking forward.</td>
</tr>
<tr>
<td>Athlete performs two-foot curves too flat.</td>
<td>Have the athlete perform a down-up motion with knees, using ankle pressure and body lean.</td>
</tr>
<tr>
<td>Athlete does not complete the full turn.</td>
<td>Make sure the athlete rotates hips in the opposite direction as shoulders.</td>
</tr>
</tbody>
</table>
Skill Progression – Badge Six

<table>
<thead>
<tr>
<th>Skill Progression</th>
<th>Never</th>
<th>Sometimes</th>
<th>Often</th>
</tr>
</thead>
<tbody>
<tr>
<td>Gliding forward to backward two-foot turn</td>
<td>☐</td>
<td>☐</td>
<td>☐</td>
</tr>
<tr>
<td>Five consecutive forward one-foot swizzles (fishies) on circle (left and right)</td>
<td>☐</td>
<td>☐</td>
<td>☐</td>
</tr>
<tr>
<td>Backward one-foot glide length of body (left and right)</td>
<td>☐</td>
<td>☐</td>
<td>☐</td>
</tr>
<tr>
<td>Forward pivot</td>
<td>☐</td>
<td>☐</td>
<td>☐</td>
</tr>
</tbody>
</table>

Totals

Skill Progression – Badge Six – Breakdown

Gliding forward to backward two-foot turn:
- Assume standing position.
- Skate forward, glide with feet parallel.
- Rotate upper body toward the left.
- Rotate hips to the left 180 degrees while counter rotating the upper body to the right for a “check position.”
- Turn can be executed in opposite direction.
- Continue gliding motion backward.

Five consecutive forward one-foot swizzles (fishies) on circle (left and right):
- Assume standing position, placing outside arm forward over circle, inside arm up and back.
- Skate forward in a counterclockwise movement, glide on two feet, begin swizzle action with outside foot only.
- Repeat action continuously on a full circle, emphasizing up and down motion of the knees.
- Follow above instructions in a clockwise circle.

Backward one-foot glide length of body (left and right):
- Assume standing position with back facing direction of travel.
- Skate backward and take a backward two-foot glide position, balance weight on ball of right foot while lifting left skate to ankle height.
- Hold for distance equal to length of body.
- Repeat opposite foot.

Forward pivot:
- Place toe pick of one foot into ice with heel lifted.
- Other foot travels around in a forward direction on an inside edge without stopping for one revolution.
## Faults & Fixes Chart – Badge Six

<table>
<thead>
<tr>
<th>Error</th>
<th>Correction</th>
</tr>
</thead>
<tbody>
<tr>
<td>Athlete hits toe picks.</td>
<td>Have the athlete bend the knees more.</td>
</tr>
<tr>
<td>Athlete has the head down.</td>
<td>Have the athlete adjust posture so that arms are out, back is up and eyes are looking forward.</td>
</tr>
<tr>
<td>Athlete performs a U-turn.</td>
<td>Have the athlete bend the knees, pulling the left foot (on a left turn) back slightly and around the right foot to execute a turn.</td>
</tr>
<tr>
<td>Athlete has no counter rotation after turn “check.”</td>
<td>Have the athlete emphasize the counter rotation of the hips against the shoulders at the end of the turn.</td>
</tr>
<tr>
<td>Athlete has the heel of the toe pick foot that does not stay in line with the skating foot.</td>
<td>Have the athlete place the heel of the toe pick foot and follow in line with the skating foot.</td>
</tr>
</tbody>
</table>
Badge Seven

Skill Progression – Badge Seven

<table>
<thead>
<tr>
<th>Your Athlete Can Perform</th>
<th>Never</th>
<th>Sometimes</th>
<th>Often</th>
</tr>
</thead>
<tbody>
<tr>
<td>Backward stroking across the rink</td>
<td>☐</td>
<td>☐</td>
<td>☐</td>
</tr>
<tr>
<td>Gliding backward to forward two-foot turn</td>
<td>☐</td>
<td>☐</td>
<td>☐</td>
</tr>
<tr>
<td>T-stop left or right</td>
<td>☐</td>
<td>☐</td>
<td>☐</td>
</tr>
<tr>
<td>Forward two-foot turn on a circle (left and right)</td>
<td>☐</td>
<td>☐</td>
<td>☐</td>
</tr>
</tbody>
</table>

Totals

Skill Progression – Badge Seven – Breakdown

Backward stroking across the rink:
- Assume well balanced standing position, with back facing direction of travel.
- Bend knees slightly.
- Transfer weight to one foot while the other foot moves in a half swizzle (fishie) action.
- Pushing foot is then lifted in front of skating foot, in a balanced glide with weight on ball of foot.
- Place pushing foot down on ice parallel to other skate. Transfer weight and repeat action with other foot.
- Extend arms to the side and slightly forward.

Gliding backward to forward two-foot turn:
- Assume well balanced standing position with back facing direction of travel.
- Skate backward/glide on both feet.
- With arms extended, rotate upper body 90 degrees in direction of turn.
- Allow hips to twist 180 degrees in same direction as upper body.
- Glide forward.

T-stop left or right:
- Assume standing position with feet in a “T” position, with back toe open creating the top of the “T.”
- Whichever foot is behind, making the top of the “T,” that same arm should be forward.
- Bend knees slightly, push with back foot and glide in a straight line on one foot.
- Place back foot onto outside edge directly behind gliding foot. Transfer weight onto back foot, press to create skidding action.

Forward two-foot turn on a circle (left and right):
- Assume standing position.
- Skate forward on a circle, glide on two feet.
- Rotate upper body 90 degrees into circle and direction of turn.
- Allow hips to turn into circle with shoulders counter rotating against the hips, “check” and continue gliding backwards on circle.

**Faults & Fixes Chart – Badge Seven**

<table>
<thead>
<tr>
<th>Error</th>
<th>Correction</th>
</tr>
</thead>
<tbody>
<tr>
<td>Athlete hits toe picks.</td>
<td>Have the athlete bend the knees more.</td>
</tr>
<tr>
<td>Athlete has the head down.</td>
<td>Have the athlete adjust posture so that arms are out, back is up and eyes are looking forward.</td>
</tr>
<tr>
<td>Athlete has the back foot catching the inside, on the T-stop.</td>
<td>Have the athlete place the back foot on the gliding foot and set the back foot down gently on the outside edge to create the skidding action.</td>
</tr>
<tr>
<td>Athlete performs a U-turn.</td>
<td>Have the athlete bend the knees, pulling the left foot (on a left turn) back slightly and around the right foot to execute a turn.</td>
</tr>
</tbody>
</table>
Special Olympics Figure Skating Coaching Guide
Teaching Figure Skating Skills

Badge Eight

Skill Progression – Badge Eight

<table>
<thead>
<tr>
<th>Your Athlete Can Perform</th>
<th>Never</th>
<th>Sometimes</th>
<th>Often</th>
</tr>
</thead>
<tbody>
<tr>
<td>Five consecutive forward crossovers (left and right)</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Forward outside edge on a circle (left and right)</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Five consecutive backward half swizzles (fishies) on a circle (left and right)</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Two-foot spin</td>
<td></td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

Totals

Skill Progression – Badge Eight – Breakdown

Five consecutive forward crossovers (left and right):
- Assume standing position, turning head, shoulders and arms into center of circle.
- Skate forward in a counterclockwise direction.
- Gliding on two feet, begin forward stroke with outside leg, lifting outside foot over skating foot and placing it on inside of curve.
- The foot now on the outside of the circle lifts off outside edge with toe lifted and is placed beside the skating foot.
- Repeat for five consecutive crossovers.
- Repeat in clockwise direction.

Forward outside edge on a circle (left and right):
- Assume standing position with skating arm forward and free arm back.
- Skate forward and assume two-foot glide position.
- Initiate edge in either direction.
- Keep arms out and knees slightly bent.
- Lift outside foot and place at skating heel.
- Maintain one-foot glide on edge.
- Repeat in other direction (clockwise and counterclockwise).

Five consecutive backward half swizzles (fishies) on a circle (left and right):
- Assume standing position placing outside arm forward over circle, inside arm up and back.
- Skate backward in a counterclockwise movement, glide on two feet.
- Begin swizzle (fishie) action with outside foot only, using down-up knee action.
- Repeat action continuously on a full circle, minimum five consecutive one-foot swizzles (fishies).
Follow above instructions on a clockwise circle.

Two-foot spin:
- Assume standing position, toes pointed slightly inward and hip width apart.
- Bend knees slightly while rotating upper body in a slight “wind up” position (opposite direction of spin).
- Use slight “wind up” position to initiate the spin and let body rotate, knees rising slightly and toes turned in. Inside foot of spin is on the back inside edge at the ball of foot, and the outer foot of spin is on middle to back of inside edge. Arms are pulling in toward chest.

Faults & Fixes Chart – Badge Eight

<table>
<thead>
<tr>
<th>Error</th>
<th>Correction</th>
</tr>
</thead>
<tbody>
<tr>
<td>Athlete hits toe picks.</td>
<td>Have the athlete bend the knees more.</td>
</tr>
<tr>
<td>Athlete has the head down.</td>
<td>Have the athlete adjust posture so that arms are out, back is up and eyes are looking forward.</td>
</tr>
<tr>
<td>Athlete is not on proper edge.</td>
<td>Have the athlete lean the body into circle using ankle pressure, and bend the knees.</td>
</tr>
<tr>
<td>Athlete does not apply pressure to the pumping foot.</td>
<td>Have the athlete bend knees and keep body weight on pushing foot longer.</td>
</tr>
<tr>
<td>Athlete does not utilize the down-up position of the knees.</td>
<td>Have the athlete practice the down-up position of the knees.</td>
</tr>
<tr>
<td>Athlete spins on the wrong part of the blade.</td>
<td>Have the athlete lean slightly forward to keep the proper part of the blade on the ice.</td>
</tr>
<tr>
<td>Athlete has feet too far apart.</td>
<td>Have the athlete draw the feet together to hip width, rising up out of the knees while pulling arms in.</td>
</tr>
</tbody>
</table>
Special Olympics Figure Skating Coaching Guide
Teaching Figure Skating Skills

Badge Nine

Skill Progression – Badge Nine

<table>
<thead>
<tr>
<th>Your Athlete Can Perform a</th>
<th>Never</th>
<th>Sometimes</th>
<th>Often</th>
</tr>
</thead>
<tbody>
<tr>
<td>Forward outside three-turn (left and right)</td>
<td>☐</td>
<td>☐</td>
<td>☐</td>
</tr>
<tr>
<td>Forward inside edge (left and right)</td>
<td>☐</td>
<td>☐</td>
<td>☐</td>
</tr>
<tr>
<td>Forward lunge or shoot the duck at any depth</td>
<td>☐</td>
<td>☐</td>
<td>☐</td>
</tr>
<tr>
<td>Bunny hop</td>
<td>☐</td>
<td>☐</td>
<td>☐</td>
</tr>
</tbody>
</table>

Totals

Skill Progression – Badge Nine – Breakdown

Forward outside three-turn (left and right):
- Skate forward in a relaxed manner.
- Assume two-foot glide position with outside arm forward and inside arm up and back.
- Initiate curve in either direction, keeping arms extended and knees slightly bent. Lift outside foot and place at skating heel, continuing curve on outside edge with upper body rotation.
- Raise skating knee slightly to rock forward for turn, allowing hips to turn 180 degrees, front to back, in direction of curve. Re-bend skating knee, continuing the glide on back inside edge.
- Check over-rotation of hips and shoulders after the turn by holding shoulders back and outside arm in front of body so the upper body faces toward the inside of the curve.
- Keep free leg at skating heel, head up and back straight during entire maneuver.
- Continue curve on a back inside edge.

Forward inside edge (left and right):
- Assume standing position with free arm forward and skating arm back.
- Skate forward and assume two-foot glide position.
- Initiate edge in either direction turning upper body in direction of curve desired.
- Lift inside foot and place at skating heel.
- Maintain one-foot glide on edge.
- Repeat for other direction (clockwise and counterclockwise).

Forward lunge or shoot the duck at any depth:

Forward lunge
- Skate forward in a relaxed manner.
- On either leg, perform a one-foot glide.
- Keep free leg extended, back straight and toe turned out.
- Lower hips to the height of the skating knee, with back straight and free leg trailing in an extended horizontal position.
- Free foot drags along the ice during the lunge with only the side ball part or boot contacting the ice.

**Shoot the duck**
- Skate forward in a relaxed manner.
- Perform a knee dip.
- Extend one leg forward and parallel to the ice.
- Return to dip position and return to upright position.

**Bunny hop:**
- Skate forward in a relaxed manner, keeping arms extended to the side and slightly forward.
- Glide forward on one leg, knee bent, with free leg extended back.
- Jump into the air by swinging free leg forward, pushing off from skating knee and landing on free leg toe pick and flat of blade on jumping leg.
- Return to the original gliding foot.

### Faults & Fixes Chart – Badge Nine

<table>
<thead>
<tr>
<th>Error</th>
<th>Correction</th>
</tr>
</thead>
<tbody>
<tr>
<td>Athlete hits toe picks.</td>
<td>Have the athlete bend the knees more.</td>
</tr>
<tr>
<td>Athlete has incorrect body alignment in dip.</td>
<td>Have the athlete bend down gradually, leaning forward slightly.</td>
</tr>
<tr>
<td>Athlete has the head down.</td>
<td>Have the athlete adjust posture so that arms are out, back is up and eyes are looking forward.</td>
</tr>
<tr>
<td>Athlete turns on the wrong part of the blade.</td>
<td>Have the athlete learn the correct knee action at turn.</td>
</tr>
<tr>
<td>Athlete falls off of the edge after the turn.</td>
<td>Have the athlete perform a strong counter rotation, hips against shoulders, following the turn “check.”</td>
</tr>
<tr>
<td>Athlete is not on proper edge.</td>
<td>Have the athlete lean the body into circle using ankle pressure, and bend knees.</td>
</tr>
<tr>
<td>Athlete drags the toe pick.</td>
<td>Have the athlete open the lunging foot farther to allow the boot to drag on the ice.</td>
</tr>
<tr>
<td>Athlete does not land on the toe pick.</td>
<td>Have the athlete point the toe for the landing.</td>
</tr>
<tr>
<td>Athlete lands on the wrong foot.</td>
<td>Have the athlete land on the toe pick of the opposite foot of takeoff and then glide on the takeoff foot.</td>
</tr>
</tbody>
</table>
Badge Ten

Skill Progression – Badge Ten

<table>
<thead>
<tr>
<th>Your Athlete Can Perform</th>
<th>Never</th>
<th>Sometimes</th>
<th>Often</th>
</tr>
</thead>
<tbody>
<tr>
<td>Forward inside three-turn (left and right)</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Five consecutive backward crossovers (left and right)</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Hockey stop</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Forward spiral three times length of body</td>
<td></td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

Totals

Skill Progression – Badge Ten – Breakdown

Forward inside three-turn (left and right):
- Skate forward in a relaxed manner.
- Assume two-foot glide position with outside arm forward and inside arm up and back.
- Initiate curve in either direction, keeping arms extended and knees slightly bent. Lift inside foot and place at skating heel, continuing curve on inside edge with upper body rotation.
- Raise skating knee slightly to rock forward for turn, allowing hips to turn 180 degrees, front to back, in direction of curve. Re-bend skating knee, continuing the glide on back outside edge.
- Check over-rotation of hips and shoulders after the turn by holding shoulders back and outside arm in front of body so the upper body faces toward the inside of the curve.
- Keep free leg at skating heel, head up and back straight during entire maneuver.
- Continue curve on a back outside edge.

Five consecutive backward crossovers (left and right):
- Assume standing position, turning head, shoulders, and arms into center of circle.
- Skate backward in a counterclockwise direction.
- Gliding on two feet, begin backward half swizzle (fishie). Outside leg weight should now be on the inside foot, lifting outside foot over skating foot and placing it on inside edge on inside curve.
- The foot now on the outside of the circle lifts off outside edge with toe lifted, and is reaching toward inside of circle.
- Repeat for five consecutive crossovers.
- Repeat in clockwise direction.

Hockey stop:
- Skate forward in a relaxed manner, assuming a two-foot glide with arms extended for balance and knees bent.
• Keeping upper body facing straight ahead, quickly turn both feet in the same direction 90 degrees, and press down to create a quick shaving action.
• Use the inside edge of the forward skate and the outside edge of the rear skate to create the skid.
• Hockey stop may be done in either direction.

Forward spiral three times length of body:
• Assume Ready position.
• Skate forward.
• Glide on both skates.
• Lift one skate off the ice, extending the leg back, while gliding forward on the other.
• Bend forward at the waist until upper body is parallel to the ice.
• Raise extended leg so that the knee and foot are as high as the hip, keeping head up and facing forward.
• Arch the back and keep arms extended to the side.

Faults & Fixes Chart – Badge Ten

<table>
<thead>
<tr>
<th>Error</th>
<th>Correction</th>
</tr>
</thead>
<tbody>
<tr>
<td>Athlete hits toe picks.</td>
<td>Have the athlete bend the knees more.</td>
</tr>
<tr>
<td>Athlete has the head down.</td>
<td>Have the athlete adjust posture so that arms are out, back is up and eyes are looking forward.</td>
</tr>
<tr>
<td>Athlete turns on the wrong part of the blade.</td>
<td>Have the athlete learn the correct knee action at turn.</td>
</tr>
<tr>
<td>Athlete falls off of the edge after the turn.</td>
<td>Have the athlete perform a strong counter rotation, hips against shoulders, following the turn “check.”</td>
</tr>
<tr>
<td>Athlete leans too far forward while going backward, creating toe scratching.</td>
<td>Have the athlete bend the knees so that body weight is over ball of foot and not over toe pick.</td>
</tr>
<tr>
<td>Athlete leans outside of circle while doing backward crossovers.</td>
<td>Have the athlete lean into the circle to be on correct edges.</td>
</tr>
<tr>
<td>Athlete has feet too far apart.</td>
<td>Have the athlete begin the stop as a snowplow and then close the back foot up.</td>
</tr>
<tr>
<td>Athlete rocks forward to a toe pick.</td>
<td>Have the athlete lift the back foot into a spiral position and press down with the skating heel.</td>
</tr>
<tr>
<td>Athlete has the free leg too low.</td>
<td>Have the athlete stretch in a spiral position off-ice or at the boards.</td>
</tr>
</tbody>
</table>
## Badge Eleven

### Skill Progression – Badge Eleven

<table>
<thead>
<tr>
<th>Your Athlete Can Perform</th>
<th>Never</th>
<th>Sometimes</th>
<th>Often</th>
</tr>
</thead>
<tbody>
<tr>
<td>Consecutive forward outside edges (minimum two on each foot)</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Consecutive forward inside edges (minimum two on each foot)</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Forward inside mohawk (left and right)</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Consecutive backward outside edges (minimum two on each foot)</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Consecutive backward inside edges (minimum two on each foot)</td>
<td></td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

### Totals

#### Skill Progression – Badge Eleven – Breakdown

**Consecutive forward outside edges (minimum two on each foot):**
- A series of at least four semicircles must be performed with skater alternating feet within the series.
- If beginning on right foot, right arm should be forward, left arm behind and feet in a “T” position with left foot behind.
- Push is made from inside edge, free leg remains at skating heel with rest of body in beginning position. Hold this glide on an outside edge for half of the semicircle.
- At halfway point of semicircle, slowly bring the free leg forward in front of the skating foot while changing arm position so that free arm is now leading and skating arm is behind. Make the arm change by passing arms down by hips and back up to position.

**Consecutive forward inside edges (minimum two on each foot):**
- A series of at least four semicircles must be performed with skater alternating feet within the series.
- Beginning on right foot, left arm should be forward and right arm should be behind. Feet are in “T” position with left foot at skating heel.
- Push is made from the left inside edge with free leg remaining at the skating heel, rest of body in beginning position and skating foot on an inside edge. Hold this glide for half of the semicircle.
- At halfway point of semicircle, slowly bring free leg forward in front of skating foot while changing arm position so that skating arm is now leading and free arm is behind. Make the arm change by passing arms down by hips and back up to position.

**Forward inside mohawk (left and right):**
- Skate forward in a relaxed manner.
- Glide forward on a curve on a forward inside edge.
- Free leg should be held in a backward extended position.
- Skating arm should be leading and free arm held behind, head looking to inside of curve.
To prepare for turn, rotate upper body farther into the curve, bringing free foot into skating foot at a right angle so that heel of free foot is close to instep of skating foot.

To make turn, place free foot on the ice while letting the skating foot slide quickly along its line of travel and then lifting it as hips come around to face the skating foot. Weight is transferred from one foot to the other.

Glide is continued on a back inside edge with skating arm forward, free arm held behind and head looking to inside of curve. Checked position is similar to finish of the forward outside three-turn.

Consecutive backward outside edges (minimum two on each foot):

- Assume standing position facing direction of travel.
- To initiate edge, begin backward half swizzle (fishie) with left back inside edge. Push to right back outside edge, lean slightly into circle. Free arm is extended forward, skating arm is extended back and head is looking to inside of curve over tracing. Hold this glide on an outside edge for half of the semicircle.
- At halfway point of semicircle, slowly bring the free leg back to heel of the skating foot while changing arm position so that skating arm is now leading, free arm is behind, and head is looking to outside of curve. Make the arm change by passing arms down by hips and back up to position.
- Repeat for other edge.
Consecutive backward inside edges (minimum two on each foot):

- Assume standing position, facing away from the direction of travel.
- To initiate edge, begin backward half swizzle (fishie) with left back inside edge. Push to right back inside edge, lean slightly into circle. With free arm extended forward, skating arm extended back and head looking to inside of curve, pick up inside leg and extend forward over tracing. Hold this glide on an inside edge for half of the semicircle.
- At halfway point of semicircle, slowly bring the free leg back to the heel of the skating foot and continue extending slightly back over the tracing of skating heel. Change arm position so that skating arm is now forward and free arm is behind, and head is looking to inside of curve. Make the arm change by passing arms down by hips and back up to position.
## Faults & Fixes Chart – Badge Eleven

<table>
<thead>
<tr>
<th>Error</th>
<th>Correction</th>
</tr>
</thead>
<tbody>
<tr>
<td>Athlete hits toe picks.</td>
<td>Have the athlete bend the knees more.</td>
</tr>
<tr>
<td>Athlete has the head down.</td>
<td>Have the athlete adjust posture so that arms are out, back is up and eyes are looking forward.</td>
</tr>
<tr>
<td>Athlete begins the rotation too soon.</td>
<td>Have the athlete hold the initial position for half of the semicircle.</td>
</tr>
<tr>
<td>Athlete has too much swinging motion of arms at rotation.</td>
<td>Have the athlete pass the arms down close to the body and then back up.</td>
</tr>
<tr>
<td>Athlete has an incorrect free leg position while passing through.</td>
<td>Have the athlete point the toe straight over tracing.</td>
</tr>
<tr>
<td>Athlete does not turn backward.</td>
<td>Have the athlete rotate upper body and rotate free foot.</td>
</tr>
<tr>
<td>Athlete has lack of control after turn.</td>
<td>Teach the athlete the strong counter rotation “check” position.</td>
</tr>
<tr>
<td>Athlete over-rotates at beginning of edge.</td>
<td>Have the athlete hit a strong counter rotation “check” position.</td>
</tr>
<tr>
<td>Athlete under-rotates at beginning of edge.</td>
<td>Have the athlete turn the right heel out to enable stepping to a good back inside edge. The pushing foot and free arm should be placed in front of the skating foot over tracing.</td>
</tr>
</tbody>
</table>
Badge Twelve

Skill Progression – Badge Twelve

<table>
<thead>
<tr>
<th>Your Athlete Can Perform a</th>
<th>Never</th>
<th>Sometimes</th>
<th>Often</th>
</tr>
</thead>
<tbody>
<tr>
<td>Waltz jump</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>One-foot spin (minimum of three revolutions)</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Mohawk step sequence (repeat clockwise and counterclockwise)</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Combination of three moves chosen from badges Nine-Twelve</td>
<td></td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

Totals

Skill Progression – Badge Twelve – Breakdown

Waltz jump:
- Assume a standing “T” position. Front leg will be known as the jumping leg, back leg will be the free leg.
- Make a strong stroke onto forward outside edge of bent jumping leg, swing free leg forward and up to initiate the jump while pushing off the jumping leg up into the air.
- Make a half turn in the air and land on the former free leg on a back outside edge.
- Head should be looking in direction skater came from, arms held out to side for balance, hips square and free leg extended straight back in a checked position.
- Continue gliding on a back outside edge.
One-foot spin (minimum of three revolutions):
- Assume a standing “T” position. Skating leg will be the front leg.
- Skating arm should be pulled across the upper body to help form a “wind up.” Other arm is held tightly behind. Arms begin rotation before push.
- Push onto a tight forward outside three-turn to initiate a spin as free leg is swung around to side and pulled next to the skating leg.
- Arms are then brought in toward chest as spin continues on the ball of foot with bottom toe pick scratching.
- Exit the spinning by putting free leg on the ice and pushing onto a backward outside edge.

Mohawk step sequence (repeat clockwise and counterclockwise). Optional 2 introductory steps may be taken:
Step sequence shall consist of: (counterclockwise)
- Left forward outside (LFO)
- Right Forward Inside Crossover (RFI)
- LFO
- Right Forward Inside Mohawk (RFI) to Left Back Inside edge (LBI)
- Right Back Outside (RBO)
- Left Back Inside crossover (LBI), step to inside of circle RFI, feet together
- Repeat. Begin clockwise direction with right foot.

Combination of three moves chosen from badges Nine-Twelve:
# Faults & Fixes Chart – Badge Twelve

<table>
<thead>
<tr>
<th>Error</th>
<th>Correction</th>
</tr>
</thead>
<tbody>
<tr>
<td>Athlete hits toe picks.</td>
<td>Have the athlete bend the knees more.</td>
</tr>
<tr>
<td>Athlete has the head down.</td>
<td>Have the athlete adjust posture so that arms are out, back is up and eyes are looking forward.</td>
</tr>
<tr>
<td>Athlete hits toe picks as the free leg passes through.</td>
<td>Have the athlete raise up on the knee at the kick through.</td>
</tr>
<tr>
<td>Athlete under-rotates the waltz jump.</td>
<td>Have the athlete rotate hips a half revolution and transfer the body weight to the landing foot as the jump begins.</td>
</tr>
<tr>
<td>Athlete has lack of upper body control on landing.</td>
<td>Have the athlete keep the free arm slightly forward and skating arm out to the side.</td>
</tr>
<tr>
<td>Athlete does not have a tight enough entrance to the spin.</td>
<td>Have the athlete bend knee more going into the three-turn.</td>
</tr>
<tr>
<td>Athlete spins on the wrong part of the blade.</td>
<td>Have the athlete maintain weight on ball of foot and bottom toe pick.</td>
</tr>
<tr>
<td>Athlete rotates the shoulders outside of the circle.</td>
<td>Have the athlete maintain upper body facing in toward circle.</td>
</tr>
</tbody>
</table>
Pairs Badge One

**Skill Progression – Pairs Badge One**

<table>
<thead>
<tr>
<th>Your Athletes Can Perform</th>
<th>Never</th>
<th>Sometimes</th>
<th>Often</th>
</tr>
</thead>
<tbody>
<tr>
<td>Forward stroking in unison, hand in hand</td>
<td>☐</td>
<td>☐</td>
<td>☐</td>
</tr>
<tr>
<td>Forward crossovers in unison, hand in hand</td>
<td>☐</td>
<td>☐</td>
<td>☐</td>
</tr>
<tr>
<td>Synchronized two-foot spin (side by side, minimum of three revolutions)</td>
<td>☐</td>
<td>☐</td>
<td>☐</td>
</tr>
</tbody>
</table>

**Totals**

**Skill Progression – Pairs Badge One – Breakdown**

Forward stroking in unison, hand in hand:
- Minimum of four strokes per direction.
- Stroking should be performed as described in Badge Five.

Forward crossovers in unison, hand in hand:
- Minimum of four crossovers per direction.
- Forward crossovers should be performed as described in Badge Eight.

Synchronized two-foot spin (side by side, minimum of three revolutions):
- Perform side by side. Minimum of three revolutions.
- Two-foot spins should be performed as described in Badge Eight. (Entry optional)

**Faults & Fixes Chart – Pairs Badge One**

<table>
<thead>
<tr>
<th>Error</th>
<th>Correction</th>
</tr>
</thead>
<tbody>
<tr>
<td>Athletes have weak arm positions.</td>
<td>Have the athletes maintain firm position on connecting holds.</td>
</tr>
<tr>
<td>Athletes have lack of synchronization.</td>
<td>Have the athletes watch each other. Practice.</td>
</tr>
</tbody>
</table>
Pairs Badge Two

Skill Progression – Pairs Badge Two

<table>
<thead>
<tr>
<th>Your Athletes Can Perform</th>
<th>Never</th>
<th>Sometimes</th>
<th>Often</th>
</tr>
</thead>
<tbody>
<tr>
<td>Synchronized forward pivots (side by side)</td>
<td>☐</td>
<td>☐</td>
<td>☐</td>
</tr>
<tr>
<td>Synchronized bunny hops (hand in hand)</td>
<td>☐</td>
<td>☐</td>
<td>☐</td>
</tr>
<tr>
<td>Two-foot pair spin (position optional with both skaters on two feet, minimum of three revolutions)</td>
<td>☐</td>
<td>☐</td>
<td>☐</td>
</tr>
</tbody>
</table>

Totals

Skill Progression – Pairs Badge Two – Breakdown

Synchronized forward pivots (side by side):
- Performed side by side. Minimum of one revolution. Entrance optional.
- The pivot should be performed as described in Badge Six.

Synchronized bunny hops (hand in hand):
- Skaters skate forward side by side, hand in hand.
- With both skaters gliding on two feet, they perform the skill as described in Badge Nine.

2-foot pair spin (position optional with both skaters on two feet, minimum of three revolutions):
- Minimum of three revolutions.
- Skaters’ position optional.

Faults & Fixes Chart – Pairs Badge Two

<table>
<thead>
<tr>
<th>Error</th>
<th>Correction</th>
</tr>
</thead>
<tbody>
<tr>
<td>Athletes have weak arm positions.</td>
<td>Have the athletes maintain firm position on connecting holds.</td>
</tr>
<tr>
<td>Athletes have lack of synchronization.</td>
<td>Have the athletes watch each other. Practice.</td>
</tr>
</tbody>
</table>
**Pairs Badge Three**

**Skill Progression – Pairs Badge Three**

<table>
<thead>
<tr>
<th>Your Athletes Can Perform</th>
<th>Never</th>
<th>Sometimes</th>
<th>Often</th>
</tr>
</thead>
<tbody>
<tr>
<td>Backward crossovers in unison (position optional, clockwise and counterclockwise)</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Bunny hop lift (cross arm handhold or armpit handhold)</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Step sequence (pattern optional)</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Kilian hold pair spin (minimum three revolutions)</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Lunge in holding position (side by side)</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Side by side half flip</td>
<td></td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

**Totals**

**Skill Progression – Pairs Badge Three – Breakdown**

- Backward crossovers in unison (position optional, clockwise and counterclockwise):
  - Minimum of four crossovers per direction.
  - Crossovers should be performed as described in Badge Ten.

- Bunny hop lift (cross arm handhold or armpit handhold):
  - Skaters skate forward side by side in chosen position.
  - With both skaters gliding on two feet, the lady performs a bunny hop as described in Badge Nine.
  - The lady is lifted as the jump is made and set down while doing the correct landing.
  - The man remains on two feet during the entire lift.

- Step sequence (pattern optional):
  - The skaters can hold hands or shoulders, or skate without touching. They should strive to maintain unison.
  - The steps are a smooth combination of previously learned turns and steps such as three-turns, mohawks and crossovers.
  - The sequence covers half the length of the ice.

- Kilian hold pair spin (minimum three revolutions):
  - Skaters stand on opposite sides of the circle with arms extended.
  - Start the entry with a back crossover, step forward toward each other and assume Kilian position.
  - Skaters may perform spin on two feet, one on one foot or both on one foot.
At the conclusion of the spin, both skaters push out to a back outside edge.

Lunge in holding position (side by side):
- Both skaters skate forward, side by side, in their choice of hold.
- They then perform, in unison, a lunge as described in Badge Nine.
- Both skaters should descend and ascend together.

Side by side half flip:
- Entry optional, either inside mohawk or outside three-turn.
- Upon completion of entry, free leg extends straight back. Place toe pick in the ice, jump off toe pick, rotate one half turn in the air (rotation in same direction as entry), land on opposite toe pick and step onto the original extended foot in a one-foot glide in the direction of travel.

# Faults & Fixes Chart – Pairs Badge Three

<table>
<thead>
<tr>
<th>Error</th>
<th>Correction</th>
</tr>
</thead>
<tbody>
<tr>
<td>Athletes have weak arm positions.</td>
<td>Have the athletes maintain firm position on connecting holds.</td>
</tr>
<tr>
<td>Athletes have lack of synchronization.</td>
<td>Have the athletes watch each other. Practice.</td>
</tr>
<tr>
<td>Athletes have lunges not of equal heights.</td>
<td>Have the athletes stretch in a lunge position off-ice. Practice.</td>
</tr>
</tbody>
</table>
Pairs Badge Four

Skill Progression – Pairs Badge Four

<table>
<thead>
<tr>
<th>Your Athletes Can Perform</th>
<th>Never</th>
<th>Sometimes</th>
<th>Often</th>
</tr>
</thead>
<tbody>
<tr>
<td>Spirals in a holding pattern (position optional)</td>
<td>☐</td>
<td>☐</td>
<td>☐</td>
</tr>
<tr>
<td>One partner pivot, one partner in spiral position; pivot and spiral may be done</td>
<td>☐</td>
<td>☐</td>
<td>☐</td>
</tr>
<tr>
<td>in forward or backward position (modified death spiral)</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Synchronized waltz jump (side by side)</td>
<td>☐</td>
<td>☐</td>
<td>☐</td>
</tr>
<tr>
<td>Waltz jump lift</td>
<td>☐</td>
<td>☐</td>
<td>☐</td>
</tr>
<tr>
<td>Synchronized one-foot spin (minimum of three revolutions)</td>
<td>☐</td>
<td>☐</td>
<td>☐</td>
</tr>
<tr>
<td>Step sequence (serpentine or circular pattern)</td>
<td>☐</td>
<td>☐</td>
<td>☐</td>
</tr>
</tbody>
</table>

Totals

Skill Progression – Pairs Badge Four – Breakdown

Spirals in a holding pattern (position optional):
- Both skaters skate forward in choice of holding position.
- Both skaters perform a forward spiral as described in Badge Ten.
- Spiral must be held three times length of body.

One partner pivot, one partner in spiral position; pivot and spiral may be done in forward or backward position (modified death spiral):
- The partner makes at least one full revolution in spiral position.

Synchronized waltz jump (side by side):
- Skaters may use any entry, forward or backward.
- Each skater performs a waltz jump as described in Badge Twelve.
- Skaters skate side by side during the jump.

Waltz jump lift:
- Waltz jump lift is performed by using the Open Dance Lift Position with Armpit Grip (see “Holding Positions”).
- Skaters skate forward on an outside edge.
- Both skaters bend knees in unison with man on two feet.
- Lady performs a waltz jump with man assisting up and through the jump.
- Man’s lifting arm should be fully extended.
Upon completion of the waltz jump, the lady should be set down on a back outside edge with free leg extended. Man remains on two feet during lift and landing of the waltz jump. After completion of the landing, skaters then may extend free leg while gliding on an outside edge. Man lets go of lady’s armpit and extends his arm back.

Synchronized one-foot spin (minimum of three revolutions):
- Skaters use either a forward or backward entry.
- Both skaters step into a one-foot spin as described in Badge Twelve.
- Both skaters exit the spin at the same time.

Step sequence (serpentine or circular pattern):
- Skaters use optional handholds or skate without touching, maintaining unison.
- The steps are a smooth combination of previously learned steps and turns such as three-turns, mohawks and crossovers.
- The serpentine sequence covers half the length of the ice, having at least two bold lobes. The circular sequence must be a complete 360-degree circle.

NOTE: Pairs here are listed as Men and Ladies, but same-sex pairs are allowed.

Faults & Fixes Chart – Pairs Badge Four

<table>
<thead>
<tr>
<th>Error</th>
<th>Correction</th>
</tr>
</thead>
<tbody>
<tr>
<td>Athletes have weak arm positions.</td>
<td>Have the athletes maintain firm position on connecting holds.</td>
</tr>
<tr>
<td>Athletes have lack of synchronization.</td>
<td>Have the athletes watch each other.</td>
</tr>
<tr>
<td></td>
<td>Practice.</td>
</tr>
<tr>
<td>Athletes have lack of good and safe lifting positions.</td>
<td>Have the athletes work off-ice on lifts prior to on-ice.</td>
</tr>
</tbody>
</table>
Dance Badges

Waltz Badge One

Skill Progression – Waltz Badge One

<table>
<thead>
<tr>
<th>Your Athletes Can Perform a</th>
<th>Never</th>
<th>Sometimes</th>
<th>Often</th>
</tr>
</thead>
<tbody>
<tr>
<td>Six-beat forward progressive (left and right)</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Six-beat forward outside swing roll (left and right)</td>
<td></td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

Totals

Skill Progression – Waltz Badge One – Breakdown

Six-beat forward progressive (left and right):
- Assume a standing position.
- Skate forward in a counterclockwise direction for left progressive and a clockwise direction for right progressive.
- Gliding on two feet, begin forward stroke with outside leg, shoulders facing into circle.
- Outside foot strikes the ice beside and travels forward past the skating foot, thus bringing the new free foot off the ice trailing the new skating foot.
- Return feet together and stroke off inside edge with outside foot.
- Timing of a six-beat progressive: two beats on first step, one beat on second step, three beats on third step.

Six-beat forward outside swing roll (left and right):
- Assume standing position, arms extended to the side and slightly forward.
- Push to an outside edge; pushing foot pushes off the inside edge at a 45-degree angle to the skating foot.
- Skating knee is bent and free leg extends back for three beats, skating knee rises as the free leg passes close to the skating foot and extends forward for three beats.
- Edge will be a complete half circle or lobe.
Waltz Badge Two

**Skill Progression – Waltz Badge Two**

<table>
<thead>
<tr>
<th>Your Athletes Can Perform</th>
<th>Never</th>
<th>Sometimes</th>
<th>Often</th>
</tr>
</thead>
<tbody>
<tr>
<td>Consecutive six-beat forward progressives (left and right, minimum two each direction)</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Consecutive six-beat forward outside swing rolls (left and right, minimum two each direction)</td>
<td></td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

**Totals**

**Skill Progression – Waltz Badge Two – Breakdown**

Consecutive six-beat forward progressives (left and right, minimum two each direction):
- Assume standing position, arms extended to the side and slightly forward.
- Perform progressive as described in Waltz Badge One.
- Bring feet together and immediately change to inside edge for push into next progressive (transition).
- Repeat at least two times.

Consecutive six-beat forward outside swing rolls (left and right, minimum two each direction):
- Assume standing position, arms extended to the side and slightly forward.
- Perform swing rolls as described in Waltz Badge One.
- Bring feet together and immediately change to inside edge for push to next swing roll.
- Repeat at least two times.
Waltz Badge Three

Skill Progression – Waltz Badge Three

<table>
<thead>
<tr>
<th>Your Athletes Can Perform a</th>
<th>Never</th>
<th>Sometimes</th>
<th>Often</th>
</tr>
</thead>
<tbody>
<tr>
<td>Dutch Waltz with Music: 3/4 waltz, 138 beats per minute; two patterns or one time around the ice surface.</td>
<td>☐</td>
<td>☐</td>
<td>☑</td>
</tr>
</tbody>
</table>

Totals

Skill Progression – Waltz Badge Three – Breakdown

Dutch Waltz Music: ¾ waltz, 138 beats per minute; two patterns or one time around the ice surface:

- Kilian Dance position. Partners face in the same direction, lady at right of man, man’s right shoulder behind lady’s left. Lady’s left arm is extended in front across man’s body to his left hand, while his right arm is behind her back, both right hands clasped and resting at her waist over her hipbone.

- Introductory steps: L three-beat stroke R three-beat stroke L three-beat stroke R three-beat stroke

- Both partners skate the same steps.
Tango Badge One

Skill Progression – Tango Badge One

<table>
<thead>
<tr>
<th>Your Athletes Can Perform a</th>
<th>Never</th>
<th>Sometimes</th>
<th>Often</th>
</tr>
</thead>
<tbody>
<tr>
<td>Four-beat forward chasse (left and right)</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Four-beat forward slide chasse (left and right)</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Four-beat forward outside swing roll (left and right)</td>
<td></td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

**Totals**

Skill Progression – Tango Badge One – Breakdown

Four-beat forward chasse (left and right):
- Assume standing position, arms extended to the side and slightly forward.
- Skate forward in a counterclockwise direction for a left chasse and a clockwise direction for a right chasse.
- Gliding on two feet, begin forward strokes with outside leg, shoulders facing into circle.
- Return feet together and lift original skating foot to the ankle of the new skating foot while maintaining a parallel line to the ice.
- Return feet together on ice and stroke off inside edge of skating foot to complete chasse.
- Timing of four-beat chasse: one beat first step, one beat second step, two beats third step

Four-beat forward slide chasse (left and right):
- Assume a standing position, arms extended to the side and slightly forward.
- Skate forward in a counterclockwise direction for a left slide chasse.
- Gliding on two feet, begin forward stroke with outside leg, shoulders square to ice.
- Bring feet together and slide inside leg forward while bending skating knee.
- Return feet together.

Four-beat forward outside swing roll (left and right):
- Assume standing position, arms extended.
- Push to an outside edge; pushing foot pushes off the inside edge at a 45-degree angle to the skating foot.
- Free leg extends back for two beats with skating knee bent, then passes close to skating foot and extends forward for two beats, coming up on the skating knee.
- Edge is a complete half circle or lobe.
Tango Badge Two

Skill Progression – Tango Badge Two

<table>
<thead>
<tr>
<th>Your Athletes Can Perform</th>
<th>Never</th>
<th>Sometimes</th>
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</tr>
</thead>
<tbody>
<tr>
<td>Consecutive four-beat forward chasses (left and right, minimum two each direction)</td>
<td>☐</td>
<td>☐</td>
<td>☐</td>
</tr>
<tr>
<td>Consecutive four-beat forward slide chasse, four-beat outside swing roll (left and right, minimum two each direction)</td>
<td>☐</td>
<td>☐</td>
<td>☐</td>
</tr>
</tbody>
</table>

Totals

Skill Progression – Tango Badge Two – Breakdown

Consecutive four-beat forward chasses (left and right, minimum two each direction):
- Assume standing position, arms extended to the side and slightly forward.
- Perform chasse as described in Tango Badge One.
- Bring feet together and immediately change to inside edge for push (transition) into next chasse.
- Repeat at least two times.

Consecutive four-beat forward slide chasse, four-beat outside swing roll (left and right, minimum two each direction):
- Assume a standing position, arms extended to the side and slightly forward.
- Sequence shall consist of: right forward outside two-beat step, skating knee bent. Rise up, feet together, re-bend for LFI slide chasse two beats, rise up, feet together, push to a right forward outside four-beat swing roll. On counts one and two, skating knee is bent and free leg is extended back; on counts three and four the skating knee rises as the free leg swings forward. LFO two-beat step, RFI slide chasse two beats, LFO four-beat swing roll.
- Repeat sequence twice.
Tango Badge Three

Skill Progression – Tango Badge Three

<table>
<thead>
<tr>
<th>Your Athletes Can Perform a</th>
<th>Never</th>
<th>Sometimes</th>
<th>Often</th>
</tr>
</thead>
<tbody>
<tr>
<td>Canasta Tango with Music: two patterns or one time around the ice surface</td>
<td></td>
<td></td>
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</tbody>
</table>

Totals

Skill Progression – Tango Badge Three – Breakdown

Canasta Tango with Music: two patterns or one time around the ice surface:

- Dance Position Reverse Kilian. Basic position same as Kilian except lady is at man’s left.
- Introductory steps: L two-beat stroke R two-beat stroke L two-beat stroke R two-beat stroke.
- Both partners skate same steps.
Rhythm Blues Badge One

Skill Progression – Rhythm Blues Badge One

<table>
<thead>
<tr>
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</tr>
</thead>
<tbody>
<tr>
<td>Left forward outside progressive (four beats) to right forward outside swing roll (four beats)</td>
<td>☐</td>
<td>☐</td>
<td>☐</td>
</tr>
<tr>
<td>Left forward outside flare (two beats) to right forward inside progressive (four beats)</td>
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</tr>
</tbody>
</table>

Totals

Skill Progression – Rhythm Blues Badge One – Breakdown

Left forward outside progressive (four beats) to right forward outside swing roll (four beats):
- Assume a standing position.
- Skate forward in a counterclockwise direction for left progressive.
- Gliding on two feet, begin forward stroke with outside leg, shoulders facing into circle.
- Outside foot strikes the ice beside and travels forward past the skating foot, thus bringing the new free foot off the ice trailing the new skating foot.
- Return feet together and stroke off inside edge with outside foot.
- Timing of a four-beat progressive: one beat on first step, one beat on second step, two beats on third step.
- Return feet together; execute a slight transition to left forward inside edge and push to a right forward outside swing roll. (Two beats with free behind and skating knee bent and two beats with free leg forward and up on skating knee).

Left forward outside flare (two beats) to right forward inside progressive (four beats):
- Assume a standing position.
- Push to a left forward outside edge with knee bent (one beat)
- On count two, the skating knee will rise with the free leg continuing to extend back at a 45-degree angle to the skating foot. This constitutes the flare.
- Going back down on the skating knee and remaining on the same lobe, the right foot strokes to a right forward inside (one beat), left forward outside (one beat), right forward inside (two beats). This is the forward inside progressive.
Rhythm Blues Badge Two

Skill Progression – Rhythm Blues Badge Two

<table>
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<th>Often</th>
</tr>
</thead>
<tbody>
<tr>
<td>Left forward inside to right forward inside swing rolls (four beats each)</td>
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<tr>
<td>Left forward outside progressive (four beats, done on counts three, four, one, two), step to right forward inside cross behind (counts three, four), left forward outside cross behind (counts one, two), right forward inside (two beats each, counts three, four). (End pattern)</td>
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<tr>
<td><strong>Optional end pattern:</strong> Following the left forward progressive and first right forward inside cross behind, the skater may omit the left forward outside cross behind and select to put the feet together and push to a left forward outside edge. This is followed by the second right forward inside cross behind.</td>
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</table>

**Totals**

Skill Progression – Rhythm Blues Badge Two – Breakdown

Left forward inside to right forward inside swing rolls (four beats each):
- Assume a standing position on the long axis.
- Push from a right forward inside edge (last step of the inside progressive) to a left forward inside swing roll, beginning and ending on the long axis (four beats, done on counts three, four, one, two).
- Push from the left forward inside swing roll to the right forward inside swing roll (four beats, counts three, four, one, two).

Left forward outside progressive (four beats, done on counts three, four, one, two), step to right forward inside cross behind (counts three, four), left forward outside cross behind (counts one, two), right forward inside (two beats each, counts three, four). (End pattern):
- Beginning at the top of the lobe, execute a left forward progressive creating the corner of the pattern.
- The cross behinds should continue on a slight curve.
- Feet should come together; knees should re-bend and prepare for restart of second pattern.

**Optional end pattern:** Following the left forward progressive and first right forward inside cross behind, the skater may omit the left forward outside cross behind and select to put the feet together and push to a left forward outside edge. This is followed by the second right forward inside cross behind:
- Beginning at the top of the lobe, execute a left forward progressive creating the corner of the pattern.
- The first cross behind should continue on a slight curve.
- Put feet together and push to left forward outside edge (this is the optional step) and cross right foot behind for second cross.
- Feet should come together; knees should bend and prepare for restart of second pattern.
Rhythm Blues Badge Three

<table>
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</tbody>
</table>

Totals

Skill Progression – Rhythm Blues Badge Three – Breakdown

Rhythm Blues with Music (two patterns):

- Dance Position Kilian. Basic position same as Dutch Waltz.
- Introductory steps: L two-beat stroke R two-beat stroke L two-beat stroke R two-beat stroke
- Both partners skate same steps.
Holding Positions

**Face to Face Positions**

*Waltz Position*

Partners face each other directly, one skating forward while the other skates backward. The man’s right hand is placed firmly against his partner's back at her left shoulder blade with the elbow raised and bent sufficiently to hold her close. The lady’s left hand is placed against the front of the man’s right shoulder with her arm resting comfortably on his arm, elbow to elbow. The man’s left arm and the lady’s right arm are extended at average shoulder height and the hands are clasped. The partners’ shoulders are parallel.

*Cross Arm Position*

Skaters face each other, cross arms and hold the same hands.

**Side by Side Positions**

*Hand in Hand*

Hand of one partner is held by one hand of the other partner with the arms comfortably extended.

*Crossed Arm Position*

The partners are side by side facing in the same direction. The partners clasp their right hands and left hands.

*Kilian Position*

Partners face in the same direction, lady at right of man, man’s right shoulder behind lady’s left. Lady’s left arm is extended in front across man’s body to his left hand, while his right arm is behind her back resting on her hip bone. The lady’s right hand clasps the man’s hand, which is resting on her hip bone.

*Open Dance Lift Position with Armpit Grip*

The partners face in the same direction skating on one foot, the lady’s right hand in the man’s left and the man’s right hand under the lady’s left arm. The lady’s left hand is on the right shoulder of the man.

*One Arm Position*

The partners are side by side, facing the same direction. The lady’s left hand with extended arm is held in the man’s left hand, the man’s right hand is under the lady’s left arm with the lady’s right arm free.
Understanding Figure Skating

A specially designed Figure Skating Badge Program has been created with help from the US Figure Skating, Ice Skating Institute and Professional Skaters Association. Through the badge program, athletes learn skills in a progressive order and earn badges at each level. Athletes who complete the Special Olympics Badge Program will be prepared to move into the existing badge program at local skating rinks.

Figure Skating strengthens the athlete’s muscles and improves posture and balance. It stimulates the athlete’s circulation and provides good exercise, without straining the heart or leg muscles. Also, figure skating helps develop the mental capacity of the athlete.

With the mastery of figure skating, as with the mastery of any new skill, athletes will achieve a new level of self-confidence in their physical ability and in their mental and social abilities. They will have learned a popular sport, which will give them a sense of belonging and an opportunity to meet people and make new friends. Finally, the athletes learn the value of gaining a lifelong recreational activity.
Modifications and Adaptations

The focus of the Figure Skating Coaching Guide is to assist coaches in instructing all athletes to function at their maximum performance level. Realistic goals and objectives should be developed that present a challenge but do not force athletes into experiences loaded with failure. To provide positive experiences means that many athletes will require instructional activities that are adapted to their particular needs. Some examples of activity adaptations include:

Modifications of Activities

Special Olympics athletes are often denied the chance to learn new skills or activities because they are not physically able to perform the skills exactly according to the direction of the instructor or the instructional guide. The instructor may modify the skills involved in an activity so all athletes are able to participate.

Accommodating the Athletes

In competition, it is important that rules not be changed to suit several athletes’ special needs. However, there are other ways to accommodate athletes’ special needs. For example, the sound of the coach’s voice can be used to assist visually impaired athletes.

Encouraging Activity

Teachers can structure lessons so that athletes respond to challenging questions. Such an approach permits athletes with various levels of ability to respond in ways that allow for success. Obviously, variations in response to these questions would be apparent from athlete to athlete depending on the level of ability and severity of impairment.

Changing the Method of Communication

Athletes sometimes require communications systems that are suited to their needs. For example, verbally explaining a task may not match up well with some athletes’ information processing systems. Information that is more specific might be provided in other ways. For example, the instructor could simply demonstrate the sport skill. Some athletes may need not only to hear or see a skill but also to read a description of the skill. This need can be met for poor or non-readers through the use of a poster board to which stick figures are attached to show the task sequence for a skill.

Modification of Equipment

Successful participation in Special Olympics may sometimes require equipment that has been modified to suit the athlete’s particular needs. Fortunately, special equipment may be available.

Adaptations

More specific adaptation for associated impairments are listed below:

Orthopedic Impairments

- Give physical support/assistance.
- Use ankle stabilizer.
- Use Skate Aid.

Visual Impairments

- Use guide markers around rink.
- Use markers to show which direction to skate.
- Attach a bell system to entrance and exit from ice surface area.
- Skate with partner.
- Use a Skate Aid.
- Assist blind skater in determining skating area size.
Instructor may let the skaters’ hands “feel” a swizzle, snow plow stop, one-foot glide, etc.

Auditory Impairments

- Teacher learns and uses sign language.
- Have coach stand in one place for easy access and reference.
Cross Training in Figure Skating

Cross training is a modern-day term that refers to the substitution of skills other than the skills directly involved in their performance. Cross training came about as a result of injury rehabilitation and is now also used in injury prevention. When runners sustain injuries in the legs or feet that keep them from skating, other activities can be substituted so that athletes can keep up their aerobic and muscular strength.

There is a limited value and crossover to the specific exercise. A reason to “cross train” is to avoid injury and maintain muscular balance during a period of intense sport specific training. One of the keys to success in sport is staying healthy and training over the long haul. Cross training allows athletes to do event specific training workouts with greater enthusiasm and intensity, or less risk of injury.