



2012 Rule Change Summary Short Track Speed Skating

Change From	Change To
<p>Section E – Rules of Competition, 1.c.</p> <p>The starter shall give each competitor a chance to do his/her best by:</p> <ol style="list-style-type: none"> 1) Giving the competitors ample time to settle down and assume a balanced position after taking their marks. 2) Starting the sequence over if any competitor is off-balance. 3) Not holding the competitors too long after the set signal. 4) Always using the starting commands and signals: <ol style="list-style-type: none"> a) "Go to the start" (skaters step to start line and place skaters behind the start line), b) "Ready" (skaters get down into start position), c) Signal the start of the race with the firing of a start pistol. d) If a Skater is interfered with and falls before the first apex block after the starting line, the Skaters may be called back to make a new start. This will be signaled by the starter firing a double shot of the starter's pistol. 5) Use the following starting commands and signals with hearing impaired athletes: <ol style="list-style-type: none"> a) "Go to the Start" (skaters step to start line and place skates behind line after starter points to the line), b) "Ready" (skaters get down into start position as starter raises hand), c) Starter signals start of race by dropping raised free hand as start pistol is fired. 	<p>Section E – Rules of Competition, 1.c.</p> <p>The starter shall give each skater a chance to do his/her best by:</p> <ol style="list-style-type: none"> 1) Giving the skaters ample time to settle down and assume a balanced position after taking their marks. 2) Starting the sequence over if any skater is off-balance. 3) Not holding the skaters too long after the set signal. 4) Always using the starting commands and signals: <ol style="list-style-type: none"> a) "Go to the start" (skaters step to start line and place skaters behind the start line), b) "Ready" (skaters get down into start position), c) Signal the start of the race with the firing of a start pistol. d) If a skater is interfered with and falls before the first apex block after the starting line, the skaters may be called back to make a new start. This will be signaled by the starter firing a double shot of the starter's pistol. 5) Use the following starting commands and signals with hearing impaired skaters: <ol style="list-style-type: none"> a) "Go to the Start" (skaters step to start line and place skates behind line after starter points to the line), b) "Ready" (skaters get down into start position as starter raises hand), c) Starter signals start of race by dropping raised free hand as start pistol is fired.), 6) Maximum effort rule will not be applied to events that have a semi final and a final.
New	<p>Section E – Rules of Competition, 1.j.</p> <p>Performance Discrepancy – Maximum Effort</p> <ol style="list-style-type: none"> 1) Short track speed skating is a race of speed combined with tactics. Short track speed

	<p>skating after the divisioning is not a time trial. The winner is determined by the placing over the finish line. This may involve drafting and sprinting, therefore in order to facilitate tactical competition, the maximum effort rule will not apply in events when there are semi finals and finals.</p> <p>2) Events 111 meters and longer: A skater who exceeds a time of 20% better than the time recorded for divisioning, or for a reported time, shall be subject to disqualification. This applies to those events that do not have semi-finals.</p> <p>3) Events 55 meters and shorter: A skater who exceeds a time of 25% better than the time recorded for divisioning or for a reported time, shall be subject to disqualification. This applies to those events that do not have semi-finals.</p> <p>4) It is the responsibility of the coach to submit an improved performance time, if the time recorded in the divisioning competition is not a true reflection of the skater's ability. Competition management must offer coaches the opportunity to update the information within the established timeframe.</p> <p>5) A skater who is disqualified shall be presented with a participation ribbon.</p>
Section E – Rules of Competition, 1.j. Disqualifications	Section E – Rules of Competition, 1.k. Disqualifications
New	Section E – Rules of Competition, 2.h. The relay zone will be between the blue hockey zone lines (middle portion of the straightaway).
New	Section E – Rules of Competition, 2.i. The relay may be by either push start or tag of hand.
New	Section E – Rules of Competition, 2.j. No other personnel, other than the referees, will be on the ice to allow the infield of the track to be used for marshaling and pacing for relay exchanges

NOTE: For full detail of Proposed Rule Changes (Accepted and Denied) please contact your Regional Sport Director. This list does not indicate those proposed changes that were not adopted by the Sports Rules Advisory Committee in 2012.