

INSTRUCTIONS FOR FILLING OUT LEVEL 4 OPTIONAL SCRIPTS
July 21, 2014

GENERAL INSTRUCTIONS:

- PLEASE TYPE OR PRINT LEGIBLY IN DARK INK SO SCRIPTS CAN BE DUPLICATED.
- FIG SYMBOLS MUST BE USED FOR TECHNICAL (BODY) AND APPARATUS SKILLS. SKILLS MUST BE LISTED IN THE ORDER THEY APPEAR IN THE ROUTINE. FOR EACH SKILL, THE VALUE SHOULD BE ENTERED IN THE VALUE BOX. TOTAL VALUES SHOULD BE CALCULATED & ENTERED IN THE SCORE TABULATION SECTION OF THE FORM.
- IN ORDER FOR CREDIT, SKILLS MUST BE COMPLETED AND PERFORMED WITH CORRECT EXECUTION AND AMPLITUDE, AS STATED IN THE SPECIAL OLYMPICS RULES OR, IF APPLICABLE, THE CURRENT FIG CODE OF POINTS.
- NO CREDIT WILL BE GIVEN FOR BODY SKILLS PERFORMED WITH STATIC APPARATUS.
- THE AMOUNT OF CREDIT GIVEN IS AT THE DISCRETION OF THE JUDGES. PARTIAL POINTS MAY BE AWARDED.
- REQUIRED & SUPPLEMENTAL BODY SKILLS MUST BE LISTED, WITH THE VALUE (INTERMEDIATE: 0.4, ADVANCED: 0.6). BESIDE THE SYMBOL, DESIGNATE THE FIG VALUE FOR THE SKILL (A, B, C).
- IN THE VALUE BOX, BY EACH POINT VALUE, USING THE ABBREVIATIONS BELOW, DESIGNATE WHAT THAT VALUE IS FOR. (for example: 0.40A)
(A) = apparatus technical movement
(R) = required body skill
(SI) = supplemental skill intermediate
(SA) = supplemental skill advanced
(B*) = bonus
- REQUIRED APPARATUS TECHNICAL SKILLS MAY BE LISTED ONCE. VALUE: 0.4 EACH.
- THE EXECUTION FORM WILL BE COMPLETED BY THE JUDGES. THE FINAL SCORE TABULATION FORM WILL BE COMPLETED BY THE SCORE KEEPER.
- THE CURRENT FIG CODE WILL BE USED TO DETERMINE THE LEVEL OF FIG SKILLS (A,B,C, etc.) FOR THE PURPOSE OF DESIGNATING SUPPLEMENTAL SKILLS AS ADVANCED IF THEY ARE LISTED, & AWARDED BONUS IF THEY ARE B OR HIGHER. THE LINK TO THE FIG CODE IS:
<https://www.figgymnastics.com/site/page/view?id=472>

STEP BY STEP INSTRUCTIONS:

- 1- Fill in the athlete's name and delegation.
- 2- Mark the apparatus with an X in the appropriate box (symbols are in Olympic order: hoop, ball, clubs, ribbon)
- 3- Required Technical Skills and symbols are listed. In addition to the 4 Required Technical Skills, the routine should include 4 Supplemental Skills, chosen from the Special Olympics Skill List or the current FIG Code.

- 4- With the exception noted below regarding bonus, extra skills should not be included in the script. If more than 4 Required Body Skills & 4 Supplemental Skills are listed, the judge will only evaluate the first 4 of each to occur in the routine. Note: Extra skills may be included in order to get bonus credit for a series.
- 5- Required Apparatus Technical Skills and symbols are listed for each apparatus. If an apparatus skill is repeated several times in the routine, you must choose the occurrence to be credited and list it in the order it is performed in the routine. Note: if the athlete fails to complete the skill as listed in the script, the judge will not use another occurrence of the skill as a replacement.
- 6- When determining the routine bonus, the options are listed, with symbols and values, in the Bonus box. Each bonus skill may be listed and credited only once, with the exception of the series, which may be credited twice.
- 7- Fill in the skills in the order they are performed in the routine. BEGIN AT THE TOP OF THE LEFT HAND COLUMN AND WORK DOWN UNTIL YOU HAVE LISTED 7 SKILLS. FROM THERE, GO TO THE TOP OF THE MIDDLE COLUMN AND WORK DOWN FOR THE NEXT 7 SKILLS. USE THE RIGHT HAND COLUMN FOR THE FINAL 7 SKILLS.
- 8- If a skill is to be credited as both a body skill and apparatus technical movement, and are listed in the same skill box, add a + symbol between the noted skill values (ex. 0.4 + 0.6)
- 9- Score Tabulation
 - Calculate the value of the Body Skills as listed in the script and enter the total in the COACH box (maximum 4.8)
 - Calculate the value of the Apparatus Technical Movements as listed in the script and enter the total in the COACH box (maximum 1.6)
 - Calculate the value of Bonus as listed in the script and enter the total in the COACH box (maximum 3.2)
 - Only the judge may award Virtuosity, so the COACH box is blacked out.
 - Add the totals in the COACH boxes and enter the maximum total in the COACH box. Note: because only the judge can award Virtuosity, the maximum total that can be entered in the COACH box is 9.6.
- 10-Sign on the line for Coach Signature.