SOI's ADM $\rightarrow \rightarrow \rightarrow \rightarrow \rightarrow \rightarrow \rightarrow$ Lifelong sports experience - CORE COMPONENTS

Stages→	Fundamentals: The focus is on the basics of motor	Learning to Train: Intent to convert skills learned in the	Training to Compete: The athlete narrows their training to focus	Recreational Activities: The athlete continues to participate in
May not follow chronologic order or traditional ADM stages	development and fundamentals of sports skills, building a foundation of health, fitness and nutrition	Fundamental stage into sports specific skills, within multiple sport settings, focusing on learning to train.	on one or two sports. Becomes comfortable with all aspects of competition preparation.	sports, have fun and maintain a healthy lifestyle.
Components \vee	habits.	0 0	1 1	
Recommended Training Sessions per week	2-3	2-4	3-6	2-6
Number of Sports per year	3-5	2-3	1-2	4-8
Number of Competitions per quarter	N/A	2-3	3-5	2
Keγ components of activities offered	- Fun activities with focus on motor development and activities together with family members and/or other children/volunteers/partners Activities can take place in a gym, in a pool or outdoor. Family involvement Structured and fun age appropriate activities with focus on balance, coordination, speed, agility and flexibility. Basic Sport Movement Skills Provide training opportunities for athletes to acquire skills considered essential in the recognized skill progressions leading to participation in Official Special Olympics sports.	- Varity of sport activities with focus on strength, endurance, balance. - Focus on goal setting and evaluation in a fun way. - Athletes become aware and understand the importance and impact of training. - Provide an environment that allows athletes to train and practice in preparation for competition. - Inclusive of mental preparation for training and competitions	- Endurance, Strength and Sport specific training. Rules, planning, goal setting and evaluation. - The athlete should become responsible and independent for their training and competition preparation. - Provide opportunities to prepare athletes to compete and achieve personal bests in a competition setting	- Variety of activities with focus on achieving physical fitness, social/emotional enjoyment Provide an environment that is fun and encourages athletes to stay active and pursue sporting activities and physical activity opportunities
Type of Competitions	- Young Athletes and MATP demonstration events at local, regional and international games, including World Games. Only local athletes should participate.	- Local level	 All levels, including National, Regional and World Games Compete 4 to 6 times during a season, also outside SO when opportunities arise. High Performing athletes should have access to all competition opportunities that are available 	- Unified Sports® Recreation day – community based events - Local Events
Coaches Certification		- Meet SOI coaches certification standards (5 criteria-General Orientation; basics of Coaching of SO athletes; Coaching specific sports; 10 hours practicum as verified/endorsed by the local SO Programme) Additional basic sports specific knowledge.	- Meet SOI coaches certification standards (5 criteria- General Orientation; basics of Coaching of SO athletes; Coaching specific sports; 10 hours practicum as verified/endorsed by the local SO Programme) - University/Federation sports specific certification at a high level.	has a familarity with working/coaching within the ID community

SOI's ADM $\rightarrow \rightarrow \rightarrow \rightarrow \rightarrow \rightarrow \rightarrow$ Lifelong sports experience - CORE COMPONENTS

Stages→ May not follow chronologic order or traditional ADM stages Components ↓	Fundamentals: The focus is on the basics of motor development and fundamentals of sports skills, building a foundation of health, fitness and nutrition habits.	Learning to Train: Intent to convert skills learned in the Fundamental stage into sports specific skills, within multiple sport settings, focusing on learning to train.	Training to Compete: The athlete narrows their training to focus on one or two sports. Becomes comfortable with all aspects of competition preparation.	Recreational Activities: The athlete continues to participate in sports, have fun and maintain a healthy lifestyle.
Coaches Focus (One or more coaches may be involved in the delivery of the focus areas at these Stages)	Using games and exposure to a variety of sports.Introduce concepts such as	- Ensure a safe environment is provided To build a multi skill foundation that will provide the athlete with sport options Introduce decision-making skills and simple rules of sport Integrate appropriate technical, tactical, and physical training.	- Ensure a safe environment is provided Goal setting for specific competitions &peak performance and evaluation Recovery and injury prevention to ensure personal bests during competitions Individualize training programs based on the results of testing and developing individual strengths and minimizing weaknesses based on the sport-specific technical, tactical Adopt Sports Federations specific ADM into training and competition planning based on the athlete's individual characteristics Physical, and psychological requirements of the sport Identify frequent quality competitions	- Ensure a safe environment is provided Create a fun environment that allows for social interaction and ongoing physical activities and promotion of positive health behaviours Provide inclusive recreational opportunities
Unified Sports®	- Fundamentals Core Components is applicable to Unified Sports Recreation.	- Training - learning and practice Core Components is applicable to Unified Sports Player Development.	- Competitions - learning and training to achieve personal best performances Core Components is applicable to both Unified Sports Competitive and Unified Sports Player Development models.	- Recreational activities Core Components are applicable to Unified Sports Recreation.

SOI's ADM $\rightarrow \rightarrow \rightarrow \rightarrow \rightarrow \rightarrow$ Lifelong sports experience - TOOLS

Stages→	Fundamentals:	Learning to Train:	Training to Compete:	Recreational Activities:
May not follow chronologic order or	The focus is on the basics of motor	Intent to convert skills learned in the	The athlete narrows their training to focus	The athlete continues to participate in
traditional ADM stages	development and fundamentals of	Fundamental stage into sports specific	on one or two sports. Becomes	sports, have fun and maintain a healthy
	sports skills, building a foundation	skills, within multiple sport settings,	comfortable with all aspects of	lifestyle.
Components \vee	of health, fitness and nutrition	focusing on learning to train.	competition preparation.	
		STRIVE	- Health Promotion.	- Connect athletes with community as promoters
	- Health Promotion.	- Health Promotion.	- Fun Fitness.	of Special Olympics and TRAIN.
STRIVE	- Fun Fitness.	- Fun Fitness.	- Availing of Health Screening programmes &	- Health Promotion.
Health and Nutrition	- Availing of Health Screening programmes	- Availing of Health Screening programmes &	taking action as appropriate.	- Fun Fitness.
(HA – TBD)	& taking action as appropriate.	taking action as appropriate.	- Athletes taking responsibility for their health and	- Maintaining healthy lifetsyle behaviours
		- Athletes taking responsibility for their health and	well being	
		well being		
	- STRIVE assessments.	- Personal Sports Development.	- Personal Sports Development.	- Social Networking and information sharing with
	- Athletes and coaches establish and	- Injury Preventation.	- Mental Training.	other athletes.
	evaluate goals, tracking of athletes' training	- Sport Technical Information.	- Injury Preventation.	- ATA: for individual goal setting, tracking
	performance and personal best, training	- ATA: for individual goal setting, tracking training	- Sport Technical Information.	performance, personal best, health and nutrition
T b l	information. Nutrition and health	and performance, personal best, training	- ATA: for individual goal setting, tracking training	information.
Technology	information	information, health/ nutrition information.	and performance, personal best, training	- Communication platform for Coaches/athletes
		- Communication platform for Coaches/athletes	information, health/ nutrition information.	
			- Communication platform for Coaches/athletes	
	- Using ongoing research to guide the	- Align with best practices of National Sports	- Explore opportunities to increase competition	- Providing athletes with the information and
Best Practice	development of best practice in Young	Organisations/ National Governing Bodies.	opportunities for athletes locally, both with Special	support to make decisions regarding their
	Athletes.		Olympics and integrated with mainstream	recreational sports participation.
	- To provide new exercises/drills/games to		competition/sport.	
	develop fundamental skills.			
	- Using social media platforms to share	- Using social media platforms to share best	- Using social media platforms to share best	- Using social media platforms to share best
	best practice.	practice.	practice.	practice.

SOI's ADM $\rightarrow \rightarrow \rightarrow \rightarrow \rightarrow \rightarrow$ Lifelong sports experience - SUPPORT

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Stages >	Fundamentals:	Learning to Train:	Training to Compete:	Recreational Activities:
Stages→	The focus is on the basics of motor	Intent to convert skills learned in the	The athlete narrows their training to focus	The athlete continues to participate in
May not follow shronologic order or	development and fundamentals of	Fundamental stage into sports specific	on one or two sports. Becomes	sports, have fun and maintain a healthy
May not follow chronologic order or	sports skills, building a foundation	skills, within multiple sport settings,	comfortable with all aspects of	lifestyle.
traditional ADM stages	of health, fitness and nutrition	focusing on learning to train.	competition preparation.	
Components	habits.			
Components •				
	- Heath care providers Institutions and	- Learning institutions.	- Learning institutions	- Sports Federations / clubs.
	schools.	- Volunteer organisations		- Government agencies.
Community Partners	- Interest organizations for people with			- Learning institutions.
	intellectual disabilities.			- Volunteer organisations.
	- Sports clubs.			
	- Support home training and healthy	- Motivation and support to choose the right	-Provision of Home equipment to enhance	- Active family involvement.
	nutrition.	sports, practice and support home training,	additional training.	- Act of Unified partners
	- Encourage simple physical activities in	encourage the best nutrition.	- Knowledge of sports nutrition.	·
	the daily living .	- Transportation.	- Motivators for personal training.	
	- Use available Apps and resources to	- Family coaches and assistant coaches.	- Spectators and volunteers at competitions.	
Family and Caregiver support	encourage a healthy and active lifestyle.	- Act as Unified partners.	- Familes acting as spokes people.	
	- Identify and support attendance in sports	- Familes acting as spokes people.		
	training.			
	- Share good news stories and			
	interactions with other parents.			
	- Check with the Regional office.	- Check with the Regional office.	- Check with the Regional office.	- Check with the Regional office.
	- Government agencies.	- Government agencies.	- Government agencies.	- Government agencies.
Funding Sources	- Sponsors/Supporters.	- Sponsors/Supporters.	- Sponsors/Supporters.	- Sponsors/Supporters.
	- Donations.	- Donations.	- Donations.	- Donations.
	- Active involvement with Media.	- Active involvement with Media.	- Active involvement with Media.	- Active involvement with Media.
	- Social media.	- Social media.	- Social media.	- Social media.
	- Family Networks.	- Family Networks.	- Family Networks.	- Family Networks.
	- Demonstrations.	- Demonstrations.	- Demonstrations.	- Demonstrations.
Awareness	- Ambassadors.	- Ambassadors.	- Ambassadors.	- Ambassadors.
	- Presentations.	- Presentations.	- Presentations.	- Presentations.
	- Athlete Advocacy.	- Athlete Advocacy.	- Athlete Advocacy.	- Athlete Advocacy.
	, , , , , , , , , ,	- Engagement with sports bodies.	- Engagement with sports bodies.	- Engagement with sports bodies.
	- Age appropriate volunteering	- Links to Athletes as officials, coach and Project	- Links to Athletes as officials, coach and Project	- Links to Athletes as officials, coach and Project
		Unify.	Unify.	Unify.
			- Use of federations to identify mentors of athletes	•
Other relevant involvement of SO			to become certified officials and coaches.	sport and SO board members.
athletes in Sports			- Use of athletes as mentors or promoters of the	
			sport and SO board members.	

SOI's ADM $\rightarrow \rightarrow \rightarrow \rightarrow \rightarrow \rightarrow$ Lifelong sports experience - DEFINITIONS

DEFINITION of	Fundamentals:	Learning to Train:	Training to Compete:	Recreational Activities:
Stages→	The focus is on the	Intent to convert skills	The athlete narrows their	The athlete continues to
	basics of motor	learned in the Fundamental	training to focus on one or	participate in sports, have
\bigvee	development and	stage into sports specific	two sports. Becomes	fun and maintain a healthy
	fundamentals of sports	skills, within multiple sport	comfortable with all	lifestyle.
Components	skills, building a	settings, focusing on	aspects of competition	
	foundation of health,	learning to train.	preparation.	
	fitness and nutrition			
	habits.			