



Games Registration Wizard

A person must first be registered before you can work with them in a Games or give them assignments. This tool walks you step-by-step through registering a person into a Games.

To access the **Registration Wizard**, from within your desired Games select **Register people using the Registration Wizard**. The Registration Wizard can also be launched from within a **Delegation** by choosing one of the Person types listed on the **Add entrants tool panel**.

🍸 Registration Wizard				×
Lookup method	🖗 Person lookup: Personal information			
Quick A	Groups:		People types:	
🙎 Personal information 🤍 🤍	(no filter)	\sim	(no filter)	\sim
🚍 Address, phone, e-mail	Family name: First/given: Middle	e:		
See everyone in system				
	Gender: Date of birth: Short ID:			
Tools	(no filter) V V			
Create a new person	Exclude:	_		
Clear criteria	Deceased,Status: Inactive,Status: Rejected,Status: \vee			Search
Entrant delegation:	Role:		a Back North	Const
AF	✓ Athlete ✓		< <u>B</u> ack <u>N</u> ext >	Cancel
Register as an alternate				

To begin the registration process, search for and select the individual you wish to register for the Games. Edit the individual's **delegation** and **role** at the bottom of the screen. Selecting the **Register as an alternate** check box allows you to register an individual as an alternate entrant in a **Games**. Select **Next** to continue. The wizard will present an **Events** screen on which you select the **Sport(s)** and **Event(s)** in which the individual will participate. You can use the **Qualifying** field to use either the athlete's **best score** from a previous event in the same database, or the **most recent score** from a previous event within the same database as their **Qualifying score**.

🍸 Registra	tion Wizard				×
Events					
Sport:	Football/Soccer	~	Bib #: 0 🚔	Add another event	Verify values
Event code:	Event:	Qualifying:		Tea	m:
FBTEAM	FB Soccer 11 A Side Team \vee	0.00 🔻			
					<u>Remove</u>
Event code:	Event:				
	~	•			
					Remove
e	Events				
Event code:		•			
					Remove
				< <u>B</u> ack <u>N</u> ext >	Cancel

Once complete, select **Next** to move to the **Finish** screen.

On the **Finish** screen GMS will display a confirmation of the individual you are registering as well as their delegation and role. Selecting **Finish** will complete this individual's registration process and return you to the first screen to begin registering the next individual.

T Registration Wizard			×
Finish			
You are about to add "Fred Johnson" into LA 2015 World Games Delegation will be: SO Bahamas. Role will be: Athlete.			
Click on the [Finish] button below to complete the process.			
	< <u>B</u> ack	<u>F</u> inish	Cancel

Note: If the **Run this Wizard again check box** is unchecked, the **Registration Wizard** shall close, rather than return you to the first screen to begin registering additional entrants.